

# >editorial



BY C.C. SULLIVAN

# BUILDING A FANTASY

If you haven't seen them yet, you need to. They're big. They're sophisticated. In terms of sheer form-making, they're daring. The architectural approach behind them is, overall, the most ground-breaking to date.

They're not built. And chances are that they never will be. But the projects—theoretical schemes for transforming southern Manhattan near the World Trade Center site—have focused public attention on good architecture and its power to heal public wounds. And, perhaps, the concepts will influence the chain of decision-making for this important rebuilding project.

The question, however, is whether any of that attention and influence will be for the better.

The projects were born of two "power charrettes" published last month in the pages of the New York Times Sunday Magazine and the weekly New York magazine. The former involved an elite group of designers led by the critic Herbert Muschamp that proposes building 15 iconic towers on top of a submerged West Street, the highway bordering the site. The latter, a smaller but equally pedigreed group invited by another critic, Joseph Giovannini (a contributing editor to Architecture), asked each architect to propose an individual rebuilding scheme for the "ground zero" site itself. Muschamp's approach shows what happens when a pack of renowned architects works together on a single masterplan; Giovannini's studio method lets us compare and contrast alternative solutions.

At first glance, any one of the proposals may strike us as a dream, an exercise in caprice and whimsy (for a quick peek, see our own news story on page 16 or visit www.nytimes.com and www.nymag.com). Many observers have criticized the teams for parading architectural eve-candy before a devastated public, rather than offering the sustenance of serious urban planning. The dream teams can be temporarily excused of any imprudence, however: Their bold forms inspire us with a distilled vision of future cityscapes, and the concepts offer some reasonable guidance for rebuilding, such as leaving work on a memorial to the people.

In spite of the conflicted reception, I endorse the whole lot, with the following caveats:

Rebuilding demands a strong gesture. Giovannini called on his seven contributors to design "an equal and opposite reaction" to last year's apocalyptic destruction. While each project is sculpturally evocative, the massings and site plans show how hard it is for a destroyed neighborhood to cohere. Two of the schemes would develop West Street-in one, as a park, and in another, as a "sky promenade"-and others stretch away from the site, acknowledging the need for a broader delineation. By contrast, Muschamp's plan demonstrates the insufficiency of merely building a row of blocks atop the suppressed highway: Three underdeveloped tower ideas-a transmission needle and twin torqued shafts-appear to be afterthoughts, appended to bring more might to the scheme.

Rebuilding requires a comprehensive organizing principle. The

Muschamp team appears more focused on novelty and engineering than on urbanism, making the presumption that their linear scheme is weighty enough to carry a patchwork of new towers. Thus, what was meant as an antidote to developer-led planning backfires as the team parcels out plots to each architect's self-contained program. In Giovannini's case, we're to rely on the strength of an individual designer's convictionsa good place to start, but the results fixate on pretty profiles and sheer height in lieu of an overarching premise that takes into account the complexity of issues that would affect a real solution.

Rebuilding calls for design leadership. Impressively, both charrettes drew together noteworthy contingents that raised the bar and the public's imagination, perhaps opening the door for truly innovative architecture. Still, the handpicked avant-gardists bring a conceptual prowess that is rarely tempered by popular tastes (thankfully) or hard-dollar realism. Their proposals are as likely to frighten civic leaders and the public as to seduce them. At this pivotal moment, with architecture taking center stage in a public debate, the challenge for our great designers is to balance pragmatism and vision.

A new body of influential ideas is on the table, and the work has been well publicized. Muschamp and Giovannini have brought the discussion of visionary architecture back where it belongs: into the public consciousness. Now, it's time for the leaders of our profession to think big and act responsibly.

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### >letters



#### FRAMPTON RESPONDS: CORNELL'S LOSS

This July, Cornell University reversed a decision to use Steven Holl's design for a new architecture building, Milstein Hall, which 14 months earlier had unanimously won a competition organized by the school's architecture faculty and juried by a panel that included myself, Toshiko Mori, Carme Pinós, Terence Riley, Heinz Tesar, and James Stewart Polshek (September 2002, page 22.)

Contrary to the criticisms leveled against Holl's project by the current chairman of architecture at Cornell, Nasrine Seraji-to the effect that the building is unduly assertive within the campus context and that the multistory stacking of its studios is not conducive to student interaction between the different years-I believe that Holl's proposal had many advantages. The building was envisaged as a kind of gateway pavilion in relation to the overall structure of the campus, with its salient positioning at a regular point of passage between the student residential area and the principal academic quad. With regard to its contextual compatibility, one notes that in balancing the mass form of I.M. Pei's Herbert F. Johnson Museum of Art across campus, Holl was, in fact, paying his contextual respects to one of the finest modern buildings at Cornell. And in response to

criticisms aimed at the building's circulation, a considerable amount of interaction between one floor and the next would have been encouraged by internal atria cutting through the studio floors.

This is hardly the place to set forth in detail all the other attributes of Holl's brilliant parti pris: its deference toward Sibley (the foundation architecture building, to which it would have been ingeniously linked), the sustainable potential of its solar stack walls, and its subtle but precise placement in relation to the adjacent ravine. In my view, the Cornell faculty of architecture has succeeded in squandering an opportunity that would have had the effect of revitalizing not only the school but also the university. It is events like these that lead one to despair over the entropic, self-defeating character of the profession-particularly in its academic mode. In this instance, it must also be said that the indifference of a university administration allowed a branch of its faculty to commit an outrageously perverse folly, not to mention the profligate waste of time, money, and talent.

Kenneth Frampton
Ware Professor of Architecture
Graduate School of Architecture,
Planning, and Preservation
Columbia University
New York City

#### CORRECTIONS

The editors regret omitting the name of the Museum of Glass's executive architect, Nick Milkovich Architects, from the article "Tacoma's Cone" (August 2002, page 80).

In the article on William Rawn's Amphitheater in Cary, North Carolina, "Steel Pines" (August 2002, page 62), we erroneously credited two photographers; only Robert Benson's photos were shown.



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# Sustainable Design Goes Global, with or without U.S.

> ACTIVISM American architectural organizations were noticebly absent of the Global Alliance for Building Sustainability (GABS), a professional network conceived to promote cooperation and partnership among the different areas of the global building industry. Representatives from intergroups, nonprofits, and governmental organizations met in Johannesburg, South Africa, for the conference, which was organized to accelerate "sustainable development in the sectors of land, property, construction, facilities management, infrastructure, took place in late August in conjunction with the World Summit on Sustainable Development (WSSD).

Most of the participating bodies were from the British Commonwealth, with a smattering of representation from Asia and Africa. Only two regional groups from the United States attended, and the AIA did not send a representative. In light of the

U. S. government's unsupportive stance concerning the WSSD, this lack of American presence could be construed as indicative of a general ambivalence regarding global efforts toward sustainability. However, one of the Americans who did attend the conference speculated that most American organizations simply were not aware of GABS.

At the Johannesburg meeting, the participants defined the aims and objectives of GABS and created a "Charter for Action" that stated the alliance's goals and the general actions that participating bodies will take. The next step, according to the group, will be to translate this commitment into built reality. Over the coming months, involved organizations will discuss and publicize GABS at a variety of professional conferences where planning and implementation will begin. Member groups will also participate in drafting a strategy and business plan, scheduled for release in 2003. In the long term,

GABS will also advance its goals by acting as an umbrella organization for the development of international partnerships. Under the auspices of GABS, professionals could work with developing nations to expand their infrastructure using sustainable techniques and systems.

The work of member organizations will largely make or break the new agreement. Involved professional groups will have to work hard to share sustainable technical expertise and advocate for sustainable practice, acknowledges David Fitz-Patrick, executive director of the RICS Foundation, the British sustainability nonprofit overseeing GABS. He is optimistic, though, that "the charter is establishing that people must act. They mustn't just talk about it." If member organizations can slowly integrate sustainwill create lasting change, says Fitz-Patrick: "It won't be a revolution, it will be a wonderfully simple evolution." JULIA MANDELL

#### BUZZ

A panel has been selected to make a short list of candidates from 404 RFQ respondents for a design study of the World Trade Center area: Toshiko Mori, architecture chair at Harvard; Eugenie L. Birch, city and regional planning chair at the University of Pennsylvania: Richard N. Swett, architect and former U.S. congressman; Kinshasha Holman Conwill, arts consultant; Terence Riley, MoMA chief curator of architecture and design; and Michael Van Valkenburgh, landscape architect. Concepts plans will be released by year's end.

The University of Connecticut School of Fine Arts will host a competition, funded by the National Endowment for the Arts, for its newest building. Twenty designers will be invited; six finalists will create design models.

The United States Olympic
Committee has selected New
York and San Francisco as
finalists to host the 2012 Summer
Olympics. Scheduled to be
chosen on November 3, the
winner will compete against a
group of international cities.
The International Olympic
Committee will make a final
selection in 2005.

Robert A.M. Stern Architects and exhibition designer Haley Sharpe have been selected to develop alternatives for the National Center for the American Revolution in Valley Forge, Pennsylvania.

The AIA offered support for the International Building Code (IBC) in a recent meeting with the International Code Council, says its CEO, Bob Heinrich.
The Defense Department is on board, too, he adds: The

#### Lower Manhattan Gets a Makeover in N.Y. Times

> REBUILDING Ideas for rebuilding the World Trade Center site have been in circulation since shortly after September 11, 2001. From an exhibition of design visions at the Max Protetch Gallery in Chelsea to homemade versions by private citizens, proposals have come from around the globe, including six heavily criticized land-use concepts issued by the Lower Manhattan Development Corporation (LMDC) in July (Architecture, August 2002, page 21).

Wading into the fray is the New York Times Magazine, which invited a group of high-profile architects to present ideas for a rebuilt downtown in its pages. According to Herbert Muschamp, the newspaper's architecture critic and author of the September 8 cover story, "The Masters' Plan," the group, which initially included architects Richard Meier, Steven Holl, Peter Eisenman, and Charles Gwathmey, and structural engineer Guy Nordenson, first met in June, on their own accord, frustrated by the uninspired real estate-driven model of redevelopment adopted by the LMDC and the Port Authority of New York & New Jersey.





Rafael Viñoly's transit hub (left) and Rem Koolhaas's office towers (right).

With the opportunity to publish a "study project," the group expanded to include 20 well-known firms and assigned parcels to its members on a site comprising both the 16 acres at Ground Zero and a corridor of land riding atop a submerged West Street, the adjacent six-lane highway. (This idea dates back to Westway, the failed 1970s effort to submerge the roadway.)

In their proposal, the Twin Towers' footprints remain open; cultural facilities, a transit hub, and commercial space occupy a portion of the WTC site; and residential and office towers line the highway corridor. The design of a memorial is left for another day.

Local reaction to the article has been trenchant, both for and against.

In an unpublished letter to the newspaper, architect Robert Kupiec, chairman of Van Alen Institute, a nonprofit intent on improving design in the public realm, writes that the collection of brand-name object buildings "insult and marginalize architecture's potential role in reshaping and renewing downtown .... A meaningful planning process will not be driven by individual buildings, but by a collaborative, interdisciplinary effort ... in which analysis and vision go hand-in-hand."

The next opportunity for urban design and architecture to rise to the occasion is in the hands of the LMDC, which is to release five new proposals in December. The court of public opinion will be in session.

ABBY BUSSEL

#### Pentagon Memorial Moves Ahead

> COMPETITIONS September 11, 2002, was a day of reflection for many, but for dozens of teams of designers it was also an important deadline: the final day to enter the memorial competition for the Pentagon site. Over a thousand teams entered the two-stage competition. The winning entry, according to the competition brief, "will meaningfully interpret the horrific events of September 11, while speaking to the enduring spirit of the families of the victims, the American people, and the global community."

The site is a triangular piece of land immediately adjacent to the Pentagon. Height restrictions limit the profile of any memorial to approximately five stories, the height of the Pentagon itself. "The site suggests that landscape schemes would merit serious consideration," says a competition advisor.

The eleven-person jury includes: Dr. Harold Brown, former secretary of defense; Wendy Chamberlain, family member; Walter Hood, landscape architect; Carlos Jimenez, architect; Mary Margaret Jones, landscape architect; Melvin R. Laird, former secretary of defense; Roger Martin, landscape architect; Mary Miss, artist; Terence Riley, architect and curator; Carolyn Shelton, wife of General Henry H. Shelton, former chairman of the Joint Chiefs of Staff; and Karen Van Lengen, architecture school dean. Finalists will be announced in late October. ALAN G. BRAKE

#### > news

# Flood Damage

> PRESERVATION The floods that hit Central Europe in August have left a trail of destruction in their wake, affecting areas in the Czech Republic, Germany, Austria, Slovakia, Russia, and Romania, with roughly \$20 billion worth of damages. The impact on the affected regions' architectural monuments has yet to be quantified, according to Martin Dvorak of the State Institute for the Care of Historical Monuments in Prague. He says, "I don't know when we

will have the final statement [quantifying flood damages]. Nobody knows, because the situation is still developing and changing." Bonnie Burnham, president of the World Monuments Fund, concurs, adding that as yet "no single important building has been identified to us as having been put at risk." However, the Fund's Monuments Watch, which lists the world's 100 most endangered architectural sites, includes one Czech site that has been hit by the floods: the Terezin Fortress, listed for its significance both as a Baroque, Hapsburg-era monument and as a Holocaust memorial. (The fortress functioned as a deportation center during World War II.)

Other flood-damaged sites are listed at www.floods.cz, by the VIA

Foundation, an organization based in Prague that provides grants to nonprofit initiatives. These include a fourteenth-century bridge in Písek, the Old New Synagogue and Pinkas Synagogue in Prague, a Baroque castle in the town of Veltrusy, and the medieval historic center of Cesky Krumloy—all in the Czech Republic. ANNA HOLTZMAN



#### BUZZ

agency adopted the 2000 IBC as "a primary reference" for its Unified Facilities Criteria, a building guideline for the armed forces.

World Trade Center leaseholder Larry Silverstein faces resistance from his lenders, Bank of America and Blackstone Group. over plans to trim the size of the new 7 World Trade Center building by 400,000 square feet. Silverstein says his plans respond to a request by city officials to reopen Greenwich Street, which originally ran through the site. The previous structure was destroyed on September 11.









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### Sound Design, Contested

> CODES Add acoustics to the list of perceived ills plaquing our public schools: A new standard aimed at improving classroom acoustics may find its way into building codes, although some industry and school groups oppose its adoption. Rather than describing a test method, the unusual ANSI standard—S12.60. "Acoustic Design Requirements and Guidelines for Schools"-sets maximum levels of reverberation and background noise for learning spaces. While the standard would improve students' ability to hear, the requirements are also expected

to increase construction costs.

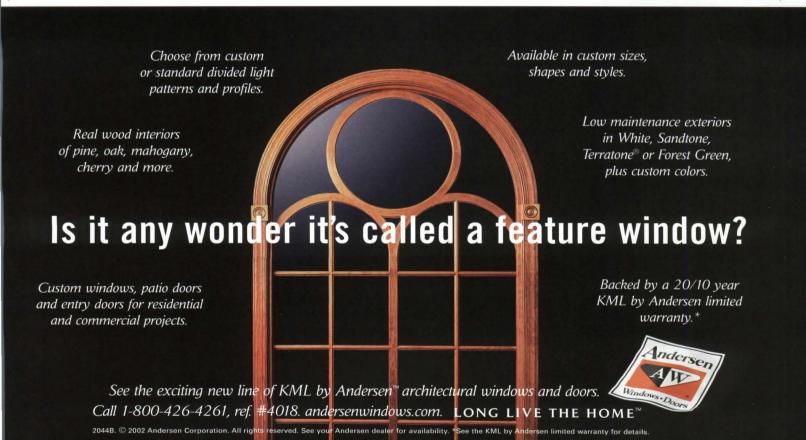
Approved by ANSI in July, the standard has stirred loud debate. mainly pitting marketers of unitary air conditioners and prefabricated classrooms against a loose coalition of school administrators and designers, acousticians, and accessibility advocates. The two lobbies are jockeying for position in anticipation of hearings this month in Fort Worth, Texas, on the standard's adoption into the International Building Code (IBC). (The Access Board, which sets ADA guidelines, asked unsuccessfully last April for the incorporation of S12.60 into the IBC.)

"There's strong evidence that noise does affect the learning process," contends Paul Schomer, an acoustical consultant and standards director for the Acoustical Society of America. "When you start to look at the societal costs, it's well worth it."

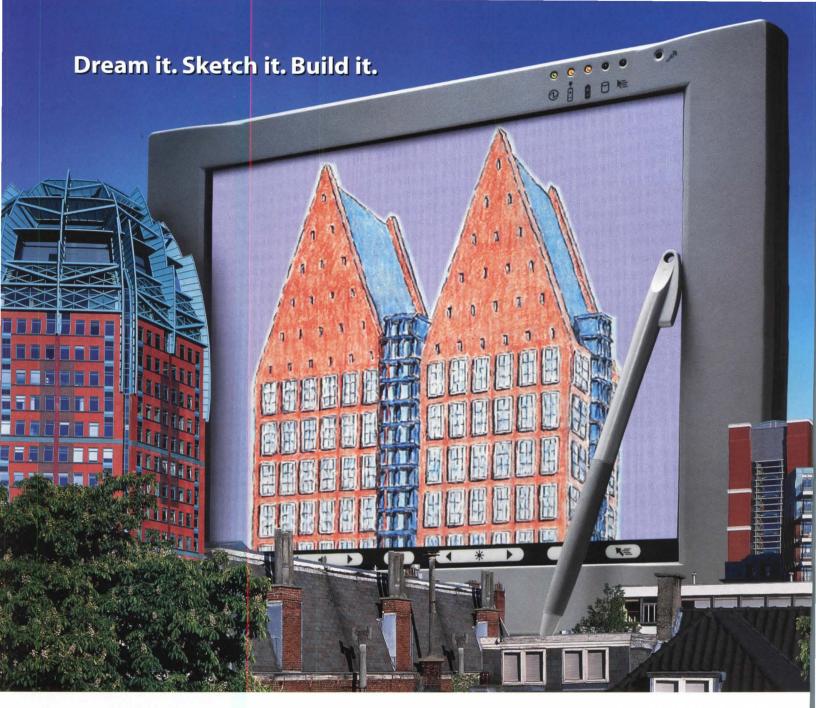
The Air-conditioning and Refrigeration Institute counters that the standard is overkill. "Its description for background noise in a room has been described as the equivalent of a soft whisper," says Ed Dooley, a spokesman. "So it would be hard and expensive for many schools to meet the requirements." Schomer disagrees, noting that the recommended levels are less restrictive than guidelines set by ASHRAE and the World Health Organization.

"If the standard is in place, fewer schools will be built," says Thomas Duffy, a lobbyist who represents school construction and modular building interests in California, where a \$13 billion bond issue is set for a statewide vote in November. A group Duffy leads, the Coalition for Adequate School Housing, claims that 500 school districts in California oppose the standard.

Proponents contend that industry interests, not schools, are leading the opposition. "The biggest challenge we have is the air-conditioning industry and demountable trailers," says Donna Ellis, a design manager for the District of Columbia Public Schools, which is now building to S12.60. Observers close to the process expect that the Access Board could adopt the classroom-acoustics standard as part of the ADA Accessibility Guidelines if the rule isn't referenced in the IBC soon. C.C. SULLIVAN



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#### Blank Spaces

#### > EXHIBIT

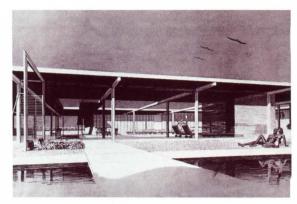
"MOVING PICTURES"
GUGGENHEIM MUSEUM
NEW YORK CITY
THROUGH JANUARY 12

At once bland, beautiful, and disturbing, a series of photos depicting artificially manipulated architectural spaces—at the Guggenheim Museum's Moving Pictures, a retrospective of conceptual photography and video art spanning the late 1960s to the present-introduces the viewer to an imaginary world of uniformity and order. In Andreas Gursky's "Library" (1999), the real floor, escalator, and other symmetry-disrupting details of the Stockholm public library's rotunda have been digitally omitted. James Casabere and Thomas Demand photograph artificial spaces created from paper and cardboard. Casabere's "Asylum" (1994) depicts a vacant room with a suffocating lack of detail; Demand's "Archive" (1995) displays symmetrical stacks of unmarked cardboard boxes mitigated only by a metal ladder (above). By stripping these spaces of irregularities—and with them, a sense of identity—the artists illustrate the sometimes dehumanizing effect of contemporary media on our visual environment. Unfortunately, this chilling anonymity is echoed by the impersonal presentation of the exhibition: a chockablock lineup of greatest hits, with no room for contemplation. ANNA HOLTZMAN

# Rudolph Beach Reading

#### > BOOK

"PAUL RUDOLPH: THE FLORIDA HOUSES"
BY CHRISTOPHER DOMIN AND JOSEPH KING
PRINCETON ARCHITECTURAL PRESS



For those wimps who still find Brutalism unpalatable, *Paul Rudolph: The Florida Houses* presents an architecture that is luminous and ethereal — kind of a Rudolph-Lite. Spanning his early career (1941–1962), Rudolph's Florida years begin with what at first glance merely seems International Style transplanted to a pristine Florida coast, but, with its louvered windows and elevated building platforms, the work is imbued with a regionalism. By the late 1950s,he increasingly breaks down the modern box and moves away from architecture—as—object to an aesthetic that integrates inside and out. By the 1960s, his style evolves into something completely groovy, using the playful forms we associate with Archigram or the Ballet Style. In turn, his appeal for light construction gives way to his trademark heavy massing.

"Like the villa of Palladio, the bungalows of the brothers Greene, or the prairie houses of Frank Lloyd Wright, these small houses are both typical works of the period and at the same time, brilliant aberrations, highly individual creations unlike almost anything else being built," writes Rudoph biographer Robert Bruegmann. For many, these houses were second homes, follies on the beach away from the uptight Northeast.

The Florida Houses begs a sequel. And it will get two: Skipping the middle years for the moment, *Paul Rudolph: The Late Work* will come out this winter. **BAY BROWN** 



# Antonio, Mario, and Niki

#### > DESTINATION

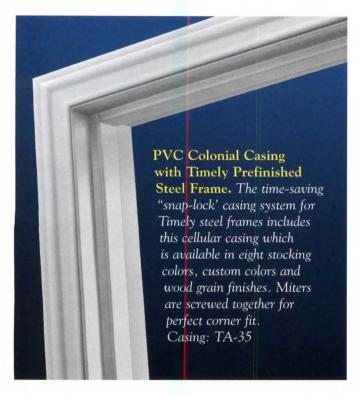
THE TAROT GARDENS, PESCIA FIORENTINA, ITALY WWW.NIKIDESAINTPHALLE.COM

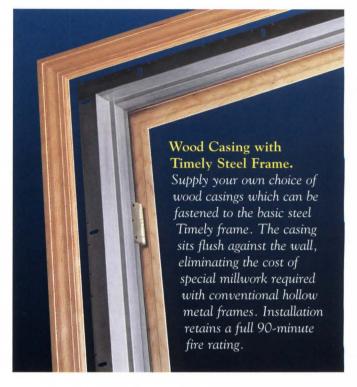
To discover the Tarot Gardens in an isolated woods just out of earshot of Italy's Tyrrenian coast is as gratifying as stumbling upon a trove of porcini mushrooms in the underbrush. Begun in 1979 by the

recently deceased Niki de Saint Phalle, the Tarot Garden was directly inspired by Antonio Gaudi's Parque Güell in Barcelona, and, with fountains and grottoes representing the characters of the Tarot cards, it rivals the great narrative gardens of Renaissance cardinals. The work was officially terminated in 1996 (though the artist continued to refine it until her death) when Saint Phalle's friend Mario Botta framed the garden with a stout gateway—a rationalist masonry wall with a symmetrically placed Chinese moongate for ticket-taking and services. Inside, gazing at the two dozen ceramic and mirror-clad fiaures set on the garden's winding paths, one is absorbed by a fantasy world—Circe seems to have passed here, transmuting her loves and hates into colossal forms and water sprites. Botta's contribution

adds a striking contrast to the otherwise nonorthogonal garden, populated with the voluptuously naive "nana" figures, the big swollen women that characterized Saint Phalle's oeuvre. The largest of these served as the artist's residence during the periods of her work on the garden. Although Saint Phalle's sculptures seem assembled from shards of broken dishes and mirrors-recycled pieces of exasperated feminity-each of the ingredients was in fact carefully fabricated for its place in the whole, and the craftsmanship of the work is impeccable. The Tarot Gardens remain as a stunning memorial of Saint Phalle's lifelong pursuit of childlike reverence for the great goddess. RICHARD INGERSOLL

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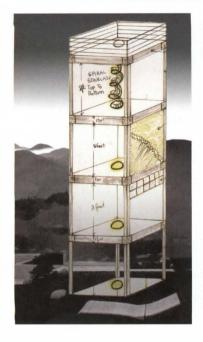
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# Art and/or Architecture

#### FYHIRIT

"TRESPASSING: HOUSES X ARTISTS" BELLEVUE ART MUSEUM BELLEVUE, WASHINGTON THROUGH JANUARY 5, 2003 WWW.BELLEVUEART.ORG

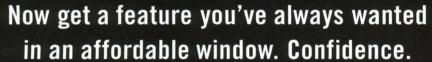
Trespassing: Houses x Artists, a current exhibition at the Bellevue Art Museum, playfully explores new conceptions of house and home by nine artists. Working in collaboration with New York-based architec-

ture firm Open Office, the artists expressed their approaches to domestic design through large models, drawings, sketches, photographs, videos, sound, and lifestyle tableaus.

To architects, the work will be both familiar and strange. Jim Isermann's model and drawings of a modular roof form supported by slender columns and creating totally flexible, universal space free of load-bearing walls is textbook Mies. T. Kelly Mason's presentation boards depicting creative uses of prefabricated metal buildings seems straight out of a third-year architecture studio.

One of the cleverest installations is by Chris Burden, who explores an obscure provision of the Los Angeles building code that allows small structures to escape building permits. His 35-foot-high, four-story, 400-square-foot miniskyscraper made of aluminum struts, glass, and wood offers an entirely creative approach to backyard buildings (left). Burden plans to erect a full size example in Los Angeles this fall (after the Bellevue, *Trespassing* will travel to the MAK Center in West Hollywood, California, and will be on view through July 2003).

Seattle seems to be awash in art that merges with architecture. Across Lake Washington from Bellevue, the Center on Contemporary Art exhibited installations by a group of local artists and architects that explore the increasingly blurred distinctions between the fields. MARK HINSHAW









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# Think Inside the Box

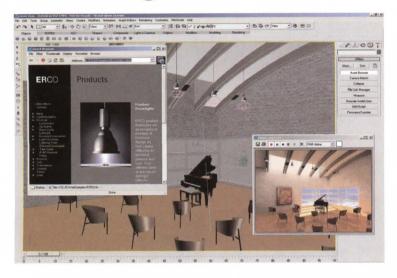




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# >agenda

# 3D Afterglow



#### > SOFTWARE

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Adding artificial illumination to 3D renderings makes them lifelike and potent, but it has always involved an additional step for architects—a step often slowed by trial and error. With the latest version of Autodesk's rendering program, Viz 4, "real-world lighting" is easier to simulate. Designers can position lighting fixtures in rooms, for example, and study different effects by specifying photometric units, manufacturer data, or daylight standards. A tool called "i-drop" allows users to drag "virtual lighting fixtures" from manufacturer Web sites by mouse into their renderings. The process is faster and more intuitive than before, and the new features make the add-on module Lightscape unnecessary.

Enhancing the glow of Viz 4 is a set of new tools for radiosity—a method of rendering that allows for soft, gradual shadows. New features include exposure control, which lets users adjust output levels of the rendering, just like film exposure.

A user-friendly program, Viz 4 is a snap to learn. It stands out as an effective tool for the designer who wants brilliant renderings without a major investment. MICHAEL HORTA



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# >agenda

#### **EXHIBITIONS**

#### ATLANTA

Ecology, Economy, Equity:
The Architecture of William
McDonough + Partners an exhibition of the Virginia firm's work with sustainable architecture, at the
Atlanta International Museum,
through December 20 (404) 688–2467

#### CHICAGO

Stalking Detroit the unique urban conditions of the "Motor City" are explored through photographs, diagrams, drawings, texts, and architectural and urban design projects, at the Graham Foundation, through November 14 (312) 787–4071



#### FRANKFURT

Shopping the Schirn and the Tate Liverpool coproduced this investigation of shopping as a modern phenomenon, with works by Duchamp, Warhol, Hirst, Koolhaas, and many others, at the Schirn Kunsthalle Frankfurt, through December 1 (49) 69-299-8820



#### MONTREAL

Hal Ingberg an interactive installation of space, light, and material by the Montreal architect, at the Canadian Centre for Architecture, through February 16 (514) 939-7026

#### NEW HAVEN

**3D City** a multimedia installation, comprising the first comprehensive U.S. exhibition of the work of Rotterdam architecture firm MVRDV, at the Yale School of Architecture, through October 25 (203) 432–2288

#### NEW YORK CITY

Sanctuaries: The Last Works of John Hejduk during the last 20 years of his life, the late architect produced lyrical and highly personal works on paper and in sculpture, on view at the Whitney Museum of American Art, through January 5 (212) 570-3633

The Changing of the Avante-Garde: Visionary Architectural Drawings from the Howard Gilman Collection nearly 200 architectural drawings, including works by Archigram, Arata Isozaki, Rem Koolhaas, and Aldo Rossi, at MoMA QNS, opens October 24 (212) 708–9431

#### PHILADELPHIA

What is Design Today? an interactive exhibition of objects of everyday use, from designs by international firms such as Apple and IKEA, to acclaimed designers including Hella Jongerius, Ingo Maurer, and Karim Rashid, at the Design Center at Philadelphia University, through March 2 (215) 951-2860



#### ROTTERDAM

Gio Ponti: A World of Design

featuring building designs, furniture, ceramics, and fabrics by the late Italian architect and designer, as well as an archive of the Pontiedited *Domus* magazine, at the Netherlands Architecture Institute, opens October 19 (31) 10-440-1200

#### SAN DIEGO

Vital Forms: American Art and Design in the Atomic Age, 1940-1960 an exploration of organic forms in design during and after World War II, at the San Diego Museum of Art, opens October 26 (619) 232-7931

#### WASHINGTON D.C.

Echoes of Memory: Paintings by Sherry Zvares Sanabria paintings of interiors and façades that explore the mystery of old buildings, at the Octagon Museum, through January 3 (202) 638–3221

Me, Myself, and Infrastructure: Private Lives and Public Works in America in celebration of the sesquicentennial of the American Society of Civil Engineers, this show examines infrastructure from a consumer's point of view, at the National Building Museum, through February 2 (202) 272–2448

#### WILLIAMSTOWN, MASSACHUSETTS Tadao Ando: Architect the

Japanese architect, who has recently been selected to design a new building and addition to the Clark Art Institute, displays 15 projects through various media, at the Clark, through April 27 (413) 458-2303





#### CONFERENCES

International Conference for Universal Design in Japan 2002

focuses on creating products and architecture that are accessible to people from all walks of life, at the International Convention Center and Yokohama Grand InterContinental Hotel, Yokohama, Japan, November 30-December 4 www.ed2002.org

#### Succeeding Through Change

the 116th annual convention of the National Roofing Contractors Association (NRCA), the largest roofing conference in the U.S., will be held in New Orleans, at the Ernest L. Memorial Convention Center, February 11–14 www.prca.net

Global Energy Forum attendees will learn about developments in the power industry throughout the world, at the George R. Brown Convention Center, Houston, Texas, March 4–6 www.electricpowerexpo.com

#### 2003 National Green Building

Conference the only national conference targeted to the mainstream residential building industry, at the Marriott Waterfront Hotel, Baltimore, March 30-April 1 www.nahbrc.org

20th Century Exterior Architectural Metals: Design, Preservation, and Care an intensive conference and training program, sponsored by Technology and Conservation, the MIT Department of Architecture, and the Boston Society of Architects/AlA's Historic Resources Committee, at MIT, Cambridge, Massachusetts, April 4–5 (617) 623–4488

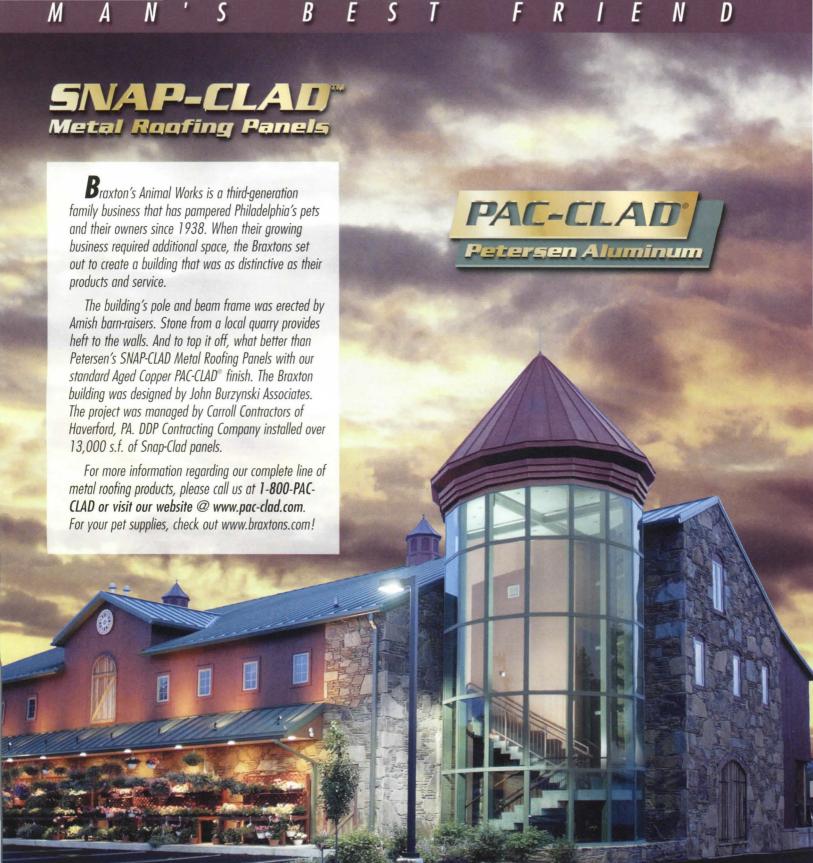
#### COMPETITIONS

Osaka International Concept Competition, sponsored by the city of Osaka, Japan, is soliciting proposals for the development of the northern area of Osaka station, presently the Umeda Freight Train Station. Registration deadline October 31 www.osakacompe.jp

#### The Rudy Bruner Award for Urban Excellence is given annually to urban

environments that demonstrate a successful integration of social, economic, and contextual values with good design. Deadline December 16 www.brunerfoundation.org

World Habitat Awards established by the Building and Social Housing Foundation in 1985, this awards program seeks out practical and innovative solutions to current housing needs and problems. Deadline June 1 www.mandamus.co.uk



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### >on the boards



> DILLER + SCOFIDIO
INSTITUTE OF CONTEMPORARY ART / BOSTON, MASSACHUSETTS

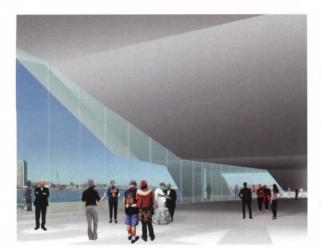
In spite of its world-renowned academic culture and the presence of a sizable number of progressive designers (many of whom have won P/A awards), Boston has the reputation of being an architecturally conservative town. Postmodernism has proven a difficult affliction to shake here, as in many cities across the United States. Enter Diller + Scofidio. The new Institute for Contemporary Art (ICA), designed by the New York City-based studio, seems poised to become one of the city's most iconic buildings. It is Boston's answer to Gehry in Bilbao, Meier in Los Angeles, and Calatrava in Milwaukee—a building to thrill, to draw large crowds, and perhaps even to generate interest in contemporary art.

At first glance the building resembles a top-heavy, Breueresque piece of neo-Brutalism. A cantilevered upper gallery reaches out toward the waterfront dominating the façade. But glass and metal skins—no rusticated concrete here—keeps the building from imposing on the visitor. Cladding seamlessly alternates between transparent and translucent glass and opaque metal, blurring the distinction between walls, windows, and doors. The architects conceived the cantilever to preserve as

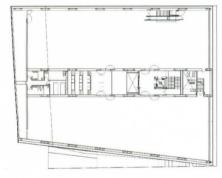
much open space as possible on the waterfront boardwalk while creating an 18,000-square-foot, column-free gallery space—triple the current ICA exhibition space. The 62,000-square-foot building will also include an education center, restaurant, café, and a performing arts theater, with a transparent glass background offering harbor views behind the performers.

The new ICA will be one of the centerpieces of the planned 43-mile "Harbor Walk" (a new convention center designed by Rafael Viñoly will likely be another trophy). The architects respond to the site in a complex and innovative way. The boardwalk, which paves the entire Harbor Walk, warps up toward the ICA, becoming a stair and informal amphitheater. The boards do not stop when they reach the entrance; they are carried through to the interior of the building and back out again to clad the underside of the cantilever.

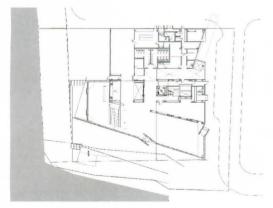
Diller + Scofidio's design was chosen over finalists Peter Zumthor,
Office dA, and Studio Granada. Ground will be broken at the end of 2003.
ALAN G. BRAKE



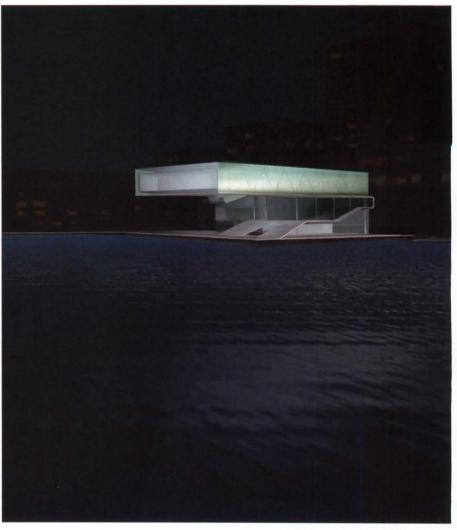
Lobby interior

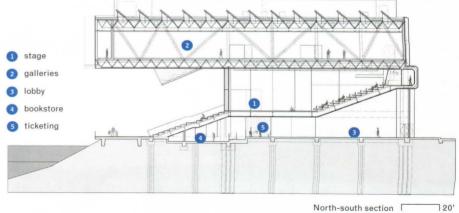


Fourth-floor plan



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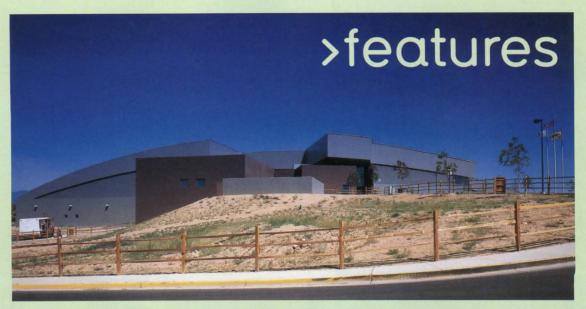
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# Santa Fe Today

In a city that banks on tradition, architects struggle for a contemporary voice.

BY LAWRENCE W. CHEEK

> CITY Seemingly liberal, tolerant, nonconformist and proud of it, Santa Fe has long been deeply conservative when confronted with issues of tradition and change. In architecture, it has resolutely looked backwards for inspiration, propagating itself as a theme park of Territorial and "Pueblo-Spanish" style. Apart from a few scattered and well-hidden residences, modernism has all but bypassed Santa Fe.

But the twentieth century occurred in the New Mexico state capital at the 99th hour, spear-headed by a pair of visual arts buildings at the College of Santa Fe by Ricardo Legorreta in 1999. Michael Freeman's functionalist but expressive Fire Station Number Seven also opened for business that year, and in 2000 came the Genoveva Chavez Community Center by Mazria Riskin Odems. A new Legorreta condominium complex is under construction.

None of this is happening in the historic districts, where restrictions

are so rigid that a property owner once was denied permission to raze a chicken coop because the city deemed it historic. Outside the landmarked orbit there is no design review, though by convention most residential and commercial buildings still cling to revival styles.

But Santa Fe is changing. "I've really seen a shift in the last three to five years," says Louis Grachos, director of SITE Santa Fe, a contemporary art museum. "There's more openness to international ideas. It's not just a regional art scene any more. I think these buildings parallel the shift we're seeing in art. They're really important signals that people are willing to take more risks."

#### HISTORY OF STYLE

Santa Fe is the nation's oldest state capital, founded as a Spanish colonial outpost around 1610. Until 1880, when the railroad rattled in, most Santa Fe buildings were adobe block, low and horizontal and fetch-

ingly uneven, plastered with a film of mud and straw that would almost glow in the afternoon light. After 1880 came the predictable nova of Victoriana. But in 1912, with the town mired in economic doldrums, boosters devised a city plan influenced by regional archaeology and the City Beautiful movement, promoting a "Santa Fe style" to distinguish Santa Fe from every other town in the West. Although the plan had no legal force, it shaped nearly a century of development.

The Pueblo-Spanish revival still rolling today is the bastard of colonial adobe houses, New Mexico's distinctive, square-towered mission churches, and the Indian pueblos, particularly Taos, which preceded the Spanish entrada. Like the "Taco Deco" revival in Arizona, the Pueblo-Spanish style is a grab bag of historicist clichés: vigas (log ceiling beams punched through exterior walls), squared bell towers, sometimes a syncopated massing of boxes recalling Taos Pueblo, and softly rounded corners to feign adobe in frame and stucco. These forms are not abstracted or monkeyed with; there is community pressure to execute them literally

The Genoveva Chavez Community Center by Mazria Riskin Odems hugs a hillside outside Santa Fe.

# >features

and soberly. Thus, postmodernism missed Santa Fe, too.

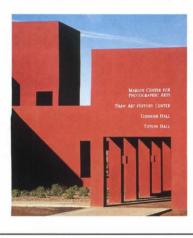
Building a city on a foundation of style would seem to be a hollow gesture, a sure path to sterility and stagnation. But Santa Fe has succeeded. The distinctive, low-rise,

earth-toned city locks into the landscape with a deep sense of connectedness, and it has cemented tourism as an economic foundation. (Ten years ago, Condé Nast *Traveler* readers voted Santa Fe the number one destination in the world.) But local architects like Michael Freeman, who tried and failed twice to get designs approved in historic Santa Fe before giving up, think revivalism has done Santa Fe no favor. "The authentic work would still be here without the imitations,

absolutely appropriate for when it was built," he says. "But the impact of the authentic is being diluted."

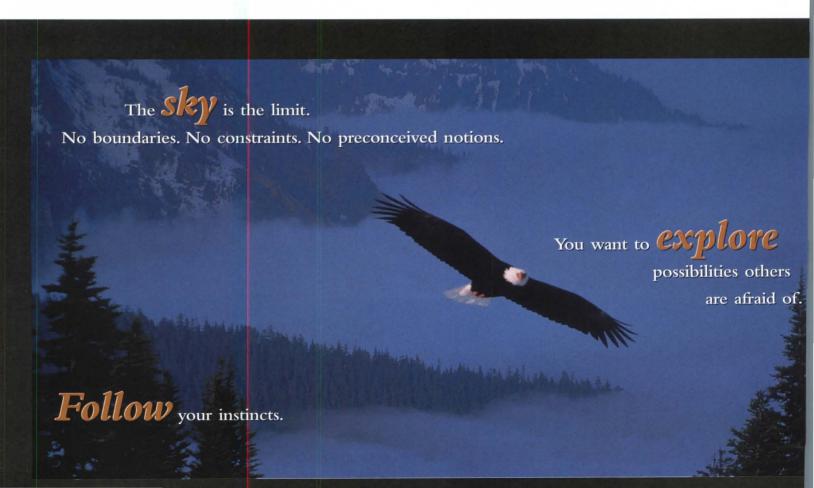
#### REINTERPRETING CONVENTION

When Legorreta's Santa Fe Art Institute and Visual Arts Center arose









in 1999, it was like that moment in the movie "Pleasantville" when a few adventurers began having sex and seeing in color. Legorreta defied Santa Fe's soft corners with his usual sharp fins, planes, and pyramids, and launched a polychrome assault on the "brown town" with enchilada red, cobalt blue, electric violet, and peekaboo yellow.

And he still honored New Mexico. The crispness of the high desert light inspired the striking geometry and its potential for expressive shadow-making. The colors are just as fundamentally

Two buildings by Ricardo Legorreta for the College of Santa Fe (facing page, left and center); Michael Freeman's energyefficient Fire Station Number Seven (facing page, right). regional: Legorreta's red is like sandstone, wet with rain; the others can occur in any high-intensity New Mexico sunset. If adobe buildings grow from the earth, these were born of the sky.

Certain New Mexican traditions are reinterpreted to interesting effect. Light fixtures peek from niches, like candles in old convents. Enclosed courtyards abound, each orchestrated for mood or effect. One, its walls painted a knockout cobalt blue, virtually melts into the sky. Legorreta, who loves the role of innocent romantic, says none of this is calculated. "It is purely emotional," he says. "We never have an intellectual discussion about color."

In designing the Genoveva Chavez Community Center, Edward Mazria first had to minimize the scale of the building. With four acres under its roof and a profile peaking at 57 feet, this is one of the city's largest structures. Among Santa Fe's rightfully treasured traditions is its low-rise, humane scale.

The site fortuitously included a 15-foot hill, so Mazria designed the building to fit over and into it, hugging the hill like a C-clamp, and positioned the entrance at the crest so the building's height wouldn't seem so daunting to pedestrians. The gentle arc of the roofline reads as an abstraction of the undulating desert topography surrounding Santa Fe. "Basically, we just created another hill," Mazria says.

There isn't even a vanishing echo of Santa Fe form, style, or color here.

Nor does the quality of natural light inside evoke tradition; the building is remarkably transparent, lavish with skylights, clerestory, and southerly window walls, all impossible in adobe technology. New Mexicans have been raving about their glorious natural light for centuries, and historically they have responded with courtyards and patios, transforming outdoors into living space; this building inverts the formula, bringing the outdoors in.

Freeman's fire station is more extroverted. The flaming red extrusion and garage fascia bellow "fire!" But this colorful exclamation mark was Freeman's only indulgence. He has little use for Santa Fe architectural style. When it becomes ingrained in

continued on page 46

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Project: TBWA Chiat/Day, Los Angeles Architect: Frank O. Gehry & Associates



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# Sprawl or Nothing

An increasing number of politicians embrace "smart-growth" principles, but the idea of controlling sprawl has yet to win or lose anybody an election.

BY BRADFORD MCKEE

> POLITICS This electoral season. the political buzz phrase "smart growth" resonates louder than ever. Most often it comes from candidates for state and local office who are trying, at least, to soundcheck their concern to voters over the massive strains caused by urban sprawl. But is an antisprawl revolution afoot? Hardly. The movement to end freestyle suburban development has gathered force quickly over the past few years as suburbanites tire of traffic and smog, but the November elections may show how fragile the smart-growth movement's hold on politics really is.

Few voters will favor a straight smart-growth ticket in the first place. "Regardless of what the polls say about people and their attitudes toward growth management, smart growth is not a decisive issue," says Larry Morandi, director of environment for the National Conference of State Legislatures in Denver. If we wind up with a new slew of smartgrowth activists in office this year, which is unlikely, it will be because they appealed to voters in coincident ways when it came to, say, education, crime, or taxes.

Occasionally growth pressures are so great that the issue becomes a litmus test for candidates, but that scenario is likeliest in local races. In 1999, the voters of Loudoun County, Virginia, replaced eight of nine members of the board of supervisors with "slow-growth" candidates, so acute were the development pressures on the

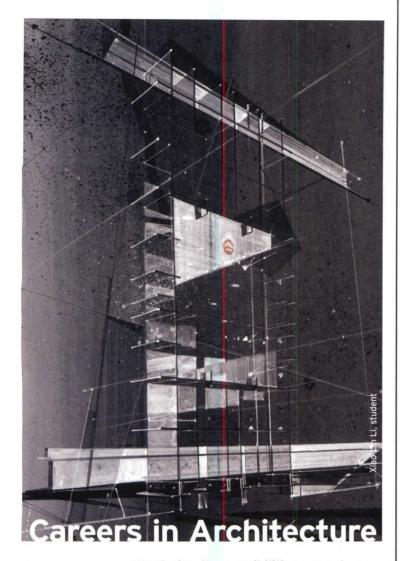
semi-rural, semi-suburban county at the time.

By now, there are smart-growthminded public officials operating at every level of American politics. For instance, U.S. Representative Earl Blumenauer, a Democrat from Portland, Oregon, supports fellow smart-growth candidates for the U.S. Congress through his Committee for a Livable Future, a political action organization that has given away more than \$200,000 in the past three years. It does the hearts of smart-growth types good to see a developing solidarity on the issue among federal lawmakers. Like state representatives, however, they are unlikely to be judged on their smart-growth records because voters doubt that any one lawmaker can tip the scales toward policies that encourage sustainable development. But, in fact, most substantive action to advance smart-growth policies begins with these individual delegates.

"Where the rubber hits the road with smart growth is in the state legislatures," says Jason Jordan, government affairs manager for the American Planning Association (APA) in Washington, D.C., "but you can't use those races as barometers on the issue."

Executive-branch officials—
governors and mayors—stand the
best chance of defining themselves by their attitude toward
development. Maryland's Governor
Parris Glendening, a Democrat,
took office in 1995, just as many of
his constituents started thinking
the entire state was being sub-





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Where the rubber hits the road with smart growth is in the state legislatures, but you can't use those races as barometers on the issue.

sumed by urban sprawl. In 1997, to preserve open space, Glendening pushed through the legislature and signed the Smart Growth Areas Act, which discouraged public and private investment in new large-scale development and provided incentives for reinvestment in older towns, neighborhoods, and even brownfield sites. Glendening has launched several major antisprawl initiatives in the years since to augment the Areas Act, and he has made smart growth the cornerstone of his administration. Now it remains to be seen whether the contenders for his office, the Democrat, Lieutenant Governor Kathleen Kennedy Townsend, and the Republican, Bob Ehrlich, can match Glendening's record on issues that were obviously of great personal importance to him.

Olendening "really has stuck to his guns, which is unusual" on smart-growth matters, says Rose Krasnow, a senior policy analyst with the National Governors Association, in Washington, D.C. "The question now is whether his successor can be so dogged about it." Townsend has said she will be, though some observers believe she is more interested in education and crime. And Ehrlich said early in his campaign that he was a smart-growth proponent. "That was an attempt to take the issue off the table for Democrats," notes the APA's Jordan. Ehrlich has also vowed to build a controversial connector road through the central part of the state. "He won't be the smart-growth poster boy that Glendening was," Jordan says.

Several other states, like Illinois, Oregon, and Pennsylvania, will also see whether new governors assume the antisprawl bully pulpit of their predecessors. Illinois Governor George Ryan, a Republican, is retiring, having taken his state several steps toward more thoughtful growth management. In 2000, Ryan formed the "balanced-growth cabinet," a task force charged with aligning various state operations toward a new smart-growth strategy the governor called Illinois Tomorrow, which aims to cut traffic jams, protect open spaces, and redevelop neglected communities.

Of the two hopefuls in the race to succeed Governor Ryan, Democrat Rod Blagojevich has won an endorsement from the Sierra Club, but of course, he makes no comment on his take on Republican Governor Ryan's smart-growth accomplishments. The Republican gubernatorial candidate, Jim Ryan (no relation to the current Illinois governor) also declines to bring up growth management in his campaign, but does vow to maintain a "pro-business climate" in the state, which usually does not leave much room for a smart-growth mandate.

# Architectural Light and Magic

Presentations have more punch, thanks to new software and gadgets.

BY H. EDWARD GOLDBERG

> TECHNOLOGY Clients are increasingly sophisticated and media savvy. Constantly bombarded by digital presentations at work and by special effects on TV and in the movies, the average professional hiring an architect nowadays expects a certain level of technological proficiency. It's no longer sufficient for the architect to present new projects using just two-dimensional imagery, or worse yet, construction documents. The presentation itself must convey a sense of the cutting edge.

Fortunately, software publishers have been working overtime to create new programs that not only add pizzazz to presentations but also productivity throughout the design process. Remarkably, while CAD has fully pervaded the profession, many of these digital solutions have been widely overlooked.

As architects communicate more through digital media, the efficient use of the latest technologies often means the difference between getting the job and getting passed by. And once hired, architects will find that some new presentation tools even assist in making design decisions more quickly and economically.

#### PRELIMINARY DIGITAL DESIGN

A new genre of hardware and software—call them preliminary digital design tools—is reinventing the basic means for getting a design on paper. For example, new flat-screen "direct-draw" monitors allow users to draw as though with pencil on paper. Cintiq monitors made by Wacom (www.wacom.com) feature a combination LCD monitor and drawing surface that responds to a pressure-sensitive stylus (1). Once accustomed to the medium, designers often find that the technology helps speed the design process. because it becomes totally digital: the author can draw freehand sketches in a design software such as Autodesk Architectural Studio, and then export the sketches to a CAD program to build construction documents. The monitors also allow architects to mark up presentations digitally. As for cost, a 15-inch Cintia monitor sells for about \$1,900.

As with Cintig and the soonto-be-released "Tablet PCs." other software and hardware is meant to give the designer freedom of expression along with ease of use. SketchUP (www.sketchup.com), for example, is a powerful but user-friendly software that can quickly model three-dimensional concepts. A built-in palette of textures, shadowing, basic animations, and section tools help ready design studies for presentation (2). The program can also import and export DWG, DXF, and 3DS files, simplifying interactivity with CAD programs. To make the visualizations look hand-drawn, users can click on the "profile-and-jitter" tools. The software runs about \$500.

Another reason to use a drawing tablet is Architectural Studio, which allows the architect to illustrate a concept in two or three dimensions. This software is relatively easy to learn, and is intended for use during both the design and presentation phases. The software easily exports

data to AutoCAD and Viz (see below), allowing the architect to send digital designs directly to CAD users. This program comes with a 30-day trial and a free demo (http://pointa.autodesk.com).

#### PRESENTATION TOOLS

A growing group of computer tools is geared toward creating presentations. Two-dimensional digital editing, for example, allows invaluable cropping and editing of bitmapped pictures, such as digital photographs or computer renderings, and the creation of photomontages and entire presentation boards. The threedimensional tools, on the other hand, are most often used for high-quality renderings and animations. Although fly-by animation is popular, an electronic slide show is often more effective-and much cheaper to create. Educated users of these tools can make three-dimensional models from two-dimensional CAD drawings. The three-dimensional software generally has a high learning curve and requires a fast computer.

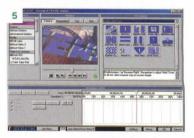
Two-dimensional digital picture editing is the most important presentation program an architect can own. PhotoShop 6 by Adobe (www.adobe.com) is available in both PC and Macintosh versions and is ideal for creating digital presentations and photomontages. Advanced functions of the software include creating rendered elevations and 3D-appearing visualizations (3). PhotoShop will also "filter" a rendering to make it look as though it was done in watercolor or another hand-rendered medium. While it's













# >features

not an easy program to master, at about \$500, it's a must-have.

A lower-cost option for use on PCs only is Paint Shop Pro by Jasc Software (www.jasc.com). For under \$100, Paint Shop Pro offers a limited palette of 2D picture-editing options.

In the realm of three-dimensional modeling and animation, Viz. now in its fourth issue, is very popular and interfaces directly with AutoCAD and Architectural Desktop. The latest version of the program is fitted with a new generation of lighting effects called "Global Illumination." a rendering technology that fairly accurately simulates scene lighting. While Viz is an efficient use of computing power, it is best run on a 2-gigahertz computer with a Pentium 4 microprocessor and 512 megabytes of RAM. Some designers love this program. but it is not easy to learn. Expect to pay approximately \$1,900 for a seat.

Another option for three-dimensional animation and visualization is Form.Z (www.formz.com) by Autodessys, also in its fourth release. Available in both Mac and PC versions, Form.Z has the accuracy of CAD combined with excellent modeling tools and a fast rendering engine (4). At about \$1,500, Form.Z is the basic program for surface and solid modeling; a companion program, RenderZone, adds photorealistic rendering and sells with Form.Z for close to \$2,000. Another extension, RadioZity, brings accurate lighting rendition and sells with Form.Z for \$2,400.

#### SLIDE SHOWS AND MOVIES

For viewing by a large audience or for a paperless presentation, nothing beats a digital slide show, digital animation, or digital movie. Digital movie presentations—animation alone or a combination of animation and camera video—are best edited on the computer with the latest generation of inexpen-

sive "nonlinear" video-capture and editing systems. These displays can be shown directly from a standard VHS videotape, from a computer hard drive, or from CDs or DVDs. CD presentations can be shown only through a computer; DVDs made from the latest DVD burners, alternatively, can be shown directly on a TV monitor from a stand-alone DVD player.

Most people are familiar with Microsoft's PowerPoint softwareone of the most common business applications—but few have gone beyond the boilerplate templates that come with the program. By using 640-by-480-pixel Photo Shop images, an architect can go outside of the box and create a digital slide show with his own imprimatur. The slide shows can also be imported to the Internet: the littleknown "Web Page" feature brings up a "wizard," or step-by-step instructions, for automatically creating an online version of the presentation. PowerPoint costs about \$300 (www.microsoft.com).

If your firm regularly develops digital presentations of any kind, a digital projector might be a good investment. Many of the devices weigh as little as three pounds, so they are easy to carry to the client's office. Make sure that any selected model has a brightness of 1,100 lumens or more and "true XGA" resolution-1,024 pixels by 768 pixels-to ensure visual clarity and compatibility with standard software. There are many effective projectors; at about \$3,100, the LP 130 offered by InFocus (www.infocus.com) is worth a hard look.

While a projector may be optional, a digital still camera is indispensable. A three-megapixel camera can deliver superb prints of up to 5 inches by 7 inches, and cameras with capacities of four megapixels and higher yield pro-

fessional-looking results in all standard print sizes. Digital video (DV) movie cameras can be very handy for showing a client an engineering operation, the traffic flow at a site, or an interview with the bureaucrats at the permit department. These small cameras can also be used to record and play back digital animations and presentations to a digital projector. The key is IEEE 1394 DV (Firewire) output; Expect to pay about \$1,300 for a good DV camera, such as Canon's 200 MC (www.canondy.com).

Another means to creating world-class presentations is video editing. Computers have a hard time showing high-resolution animations, and a suite of editing software and hardware can provide a solution. The Pro One package from Pinnacle Systems (www.pinnaclesys.com) includes a DV capture card, a full copy of Adobe's Premiere editing program, and Impression, a CD and DVD editor (5). All this technology runs about \$900, but deployed properly it will edit and play your animations at 30 frames per second—a respectable professional display. With a dedicated 7,200-rpm IDE drive you can make professional DV movies on your computer for under \$1,000.

Just about everyone has a CD burner today, and DVD burners are starting to sell in the \$270 range. A stand-alone Pioneer A04 DVD burner with a standard USB 2 connection can be purchased for around \$350 (visit www.pioneerelectronics.com), but the user will also need recording software, such as RecordNow MAX by Veritas (www.veritas.com), and a DVD authoring software, such as Pinnacle's Impression or DVDIT by Sonic (www.dvdit.com).

#### INTERACTIVE SOFTWARE

Enough show business: What about good old-fashioned commu-

nication? A new direction available to the architect is the embedding of digital 3D models in e-mails, Web pages, and digital slide shows. The recipient or user can rotate the building and move through it interactively by merely using a mouse.

A few software packages offer the ability to produce these interactive scenes. Deep Exploration, made by Right Hemisphere (www.righthemisphere.com), can produce interactive 3D scenes from most 3D files. Not only will this program convert files from one form to another, it will support changes to the lights and environment in its interactive scenes. The architect can place the scenes on Web pages, in PowerPoint presentations, and even in Microsoft Word documents ready for e-mailing. The software costs about \$300.

Eon Reality Raptor (www.-eonreality.com) is a new software designed to work as a plug-in within RecordNow MAX, version 4, or Autodesk's Viz. After making a Viz scene, one activates the Raptor window and an interactive "view-port" is immediately created without any rendering at all (6). The interactive file from this program can also be placed in a Web page, added to a PowerPoint presentation, or e-mailed in Word. It costs about \$500.

For design and presentation work, the basic technologies are available at a reasonable price to greatly enhance and speed up the process. In order for a design practice to survive and thrive in this increasingly competitive environment, the correct implementation of the digital design office is no longer a luxury, but a necessity.

H. EDWARD GOLDBERG IS A PRACTIC-ING ARCHITECT AND INDUSTRIAL DESIGNER. HE RECENTLY WROTE THE AUTODESK ARCHITECTURAL DESKTOP 3 BOOK (PRENTICE HAIL, 2002).

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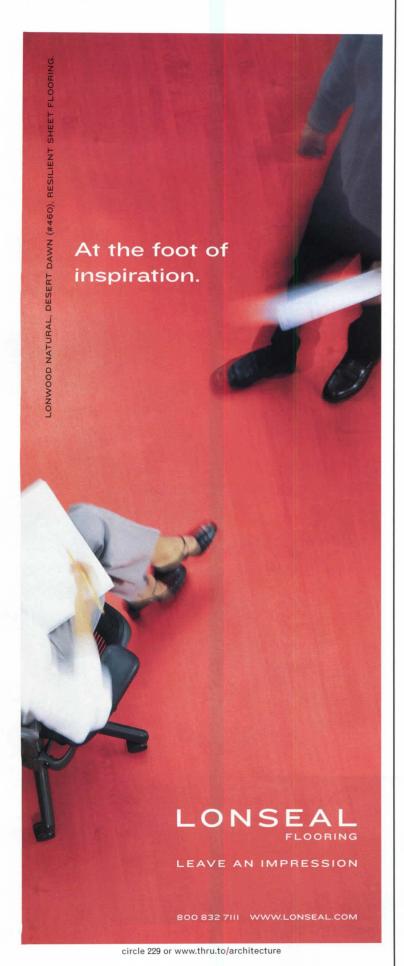
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# >features

# These buildings are really important signals that people are willing to take more risks

continued from page 37

the culture (and municipal code), he says, it crowds out the real issues in the built environment.

Freeman calls the station a "tough, undecorated working facility," but its environmental rationalism takes it beyond mere enclosure. A Trombe wall heats the garage in winter, and southern clerestory lights and helps heat the residential zone. Liberal ventilation obviates air conditioning, so evaporative cooling is adequate.

None of this environment-friendly design could have happened through literal revivalism, which is what most peeves Freeman. He came to Santa Fe from Chicago (and Skidmore, Owings & Merrill) out of a personal commitment to practice energy-efficient architecture; the 7,000-foot elevation supplied mild summers and cold but sunny winters, ideal conditions for sustainable design. In Freeman's view, contemporary buildings that don't address pollution and conservation are reckless.

"The historic ordinance implicitly states that we can't build as well, or express the needs of society as well today as they could in earlier times," he says. "I find that to be a very strange concept."

#### SANTA FE TODAY AND TOMORROW

Santa Fe hasn't pondered its new generation of buildings in such terms, but people seem to have welcomed them. "They've gone unscathed, as near as I can tell," says Bill Waters, opinion-page editor of the Santa Fe *New Mexican*. Orlando Romero, who built an honest adobe house and likens the experience to "watching your children grow up," says faking it has "become a cliché in Santa Fe." He applauds contemporary architecture "as long as it doesn't insult your intelligence and your eye."

Writer and historian John Pen LaFarge, whose father helped draft Santa Fe's first historic design-review ordinance in the 1950s, goes further: "Either because of [that] ordinance or because of pressure and tradition, Santa Fe architecture of the last generation has been bland, predictable, and uninteresting." But, he adds, two things people always mention when they come here are how different Santa Fe is, and how it blends into the land-scape. There should be experimentation, but I also think we should stay with adobe."

For all its vitality and history, Santa Fe is a troubled twenty first-century city. Its class divisions are chasmic. The median price of a home this year hovers around \$270,000, but few Santa Fe salaries can manage that. Settlers from California, Texas, or back East import their wealth. This past summer the division was intensified by a severe drought; long-time residents watched their modest gardens wither while a private golf club, exempt from rationing, gulped a million gallons a day.

If buildings shape culture, as Churchill said, Santa Fe's backward-looking architecture has beguiled a city into believing its own mythology and denying its contemporary realities. While the city's finest modern projects don't explode the charade, they've at least set the stage for a more dynamic future.

# architecture







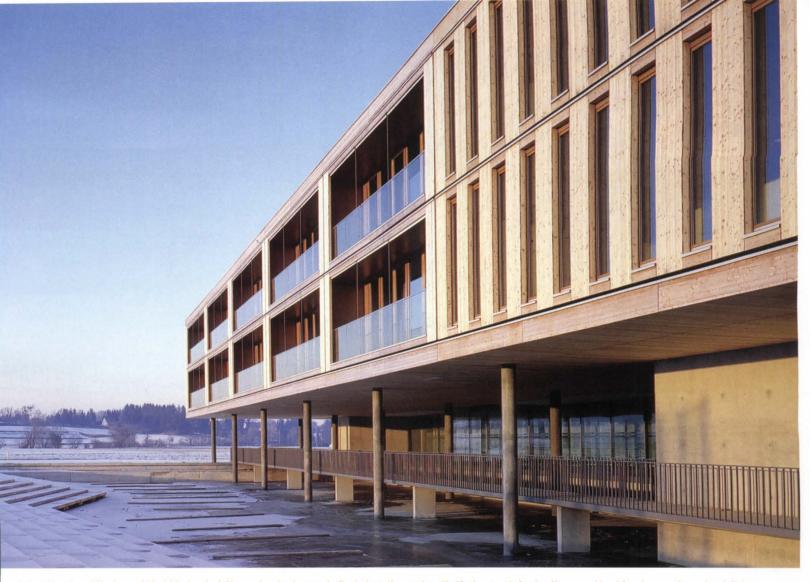


# Live and Learn

From grade school through graduate school, learning environments are designed increasingly with spaces for social interaction, three-dimensional means to pedagogical ends. In a small-town grammar school in Germany, Allmann Sattler Wappner loops two levels of classrooms around three communal spaces—a multipurpose hall, a courtyard, and a gymnasium; at the Wildwood School in West Los Angeles, SPF:a carves out wide hallways between learning pods for sixth to twelfth graders; in New York City, Baruch College students meet up in common spaces large and small throughout the 11-story atrium that anchors their vertical campus by Kohn Pedersen Fox; MBAs in training are steeped in the asymmetrical mind of Frank Gehry, whose design for the management school at Case Western Reserve University in Cleveland revolves around a multistory lobby. For those who missed geology class, Vulcania, a museum in the Auvergne region of France by Hans Hollein, offers lessons about lava and from whence it flows in an otherworldly complex of plazas, theaters, and exhibition displays. Live and learn.



IN A SMALL GERMAN TOWN, SCHOOL PRIDE TAKES ON NEW DIMENSIONS. BY CATHY LANG HO



ocated on the edge of the town of Markt Indersdorf, the grade school seems to float above its meadow site (facing page), freeing the ground level for play, sports, and socializing. The school's proximity to the flood-prone River Glonn drove the decision to elevate the structure on columns and to use concrete for the ground level, which contains the gymnasium and ecreation half. The architects chose wood cladding for the upper volume (above), in response to the rural surroundings.

ccording to education specialists, the design of chool facilities can be as significant as the esign of curricula in influencing student ehavior and psychology, as well as physical and cademic development. Ideas about what conibutes to a healthy learning environment are vard, however, and even seemingly contradictory: or instance, a sense of spatial openness and eedom can feed students' feelings of self-deterination and mutual respect. At the same time, 's paramount that learning environments feel afe, reinforcing students' sense of security, trust, nd belonging to a particular community. Openness and containment might seem to be ntithetical ideas, but Allmann Sattler Wappner rchitekten achieves both in its design of a middle thool in the small town of Markt Indersdorf, just orth of Munich, where the firm is based. Won by mpetition and part of a government building

campaign to alleviate overcrowding, the school is a rectangular volume that appears to float above its rural site, engaging the landscape while creating a haven where student life can thrive. Planned for 1,200 students from the fifth to seventh grades, the school has a unified, monolithic exterior. Up close, however, it's evident that the ground level maintains an open relationship with the land. Recessed and slightly sunken on one elevation. the ground floor invites the surrounding landscape to creep into the building's footprint, sliding beneath it and right into the open-air courtyard carved into the core. Walls of neutral concrete and transparent glass further subdue the lower block, which contains the hollow spaces of the gymnasium and multipurpose leisure hall. The building's base effectively disappears, allowing the warm, wood-clad, two-story box above it to be the dominant presence on the site.

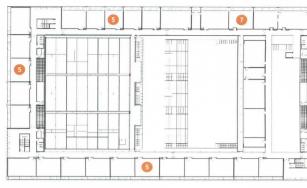
The courtyard is meant to be a "central communication space," as project architect Robert Klein explains, aimed at nurturing a sense of community by bringing the school's foot traffic through one common zone. Layers of hallways and stairs spiral around the court, while the building's outer edges are lined with classrooms. Students converge in the open-air core, a place that feels contained and sheltered, yet at the same time, does not feel "locked in," as Klein puts it, thanks to its liberated ground floor. The ground floor extends into the adjacent multipurpose hall, which is fronted with 21-foot-high glass doors that can be opened to create one big indoor-outdoor room. Broad stairs, in both the court and the hall, transform this continuous space into a lively public theater.

Beyond conceptual ideas, there were practical reasons to elevate the largest portion of the building









Third-fl



Second-fl



Ground-floor plan L

- gymnasium
- multipurpose hall
- office
- Courtyard
- 6 classroom
- 6 art
- science

#### GYMNASIUM MARKT INDERSDORF, MARKT INDERSDORF, GERMANY

CLIENT: Landkreis Dachau ARCHITECT: Allmann Sattler Wappner Architekten, Munich, Germany—Robert Klein (project architect); Robert Bauer, Birgit Bader, Heidrun Obert (design team); Thomas Schmidt (construction management) LANDSCAPE ARCHITECT: Realgrün Landschaftsarchitekten ENGINEERS: Tischner H. + Pache K., Ingenieurbüro für Baustatik (structural); TransSolar Energietechnik (energy); Ingenieurbüro Knab, Kipka Haustechnik, and Aschbichler, Planungsbüro (service); Fuchs R + R, Ingenieurbüro für Fassadentechnik (façade); Ingenieurbüro Prof. Waubke + Klessinger (acoustics); Klingsohr Brandschutz (fire prevention) ARTISTS: M + M





The grand stair in the open-air courtyard (above) is directly opposite the multipurpose room stair; the two spaces are separated by a transparent wall of pivoting glass doors (facing page). The enlarged ground level is a sheltered playground that encourages a sense of community. Immediately outside the school are landscaped gardens and a playing field, both visible from the courtyard.

volume: the nearby River Glonn is prone to floods. That threat also drove the architects' material choices. Concrete was used on the ground and basement levels, while wood was reserved for the upper volume. Concrete is also used for most interiors, following the architects' reasoning that painted walls tend to look rundown over time. To counter the rawness of the concrete, the architects introduced refined wood for window frames, glass on exterior and interior perimeters to maximize natural daylight, and gleaming metal for the courtyard façades and some interior surfaces. Illuminated red panels punctuate near-transparent walls, sharpening the personality of individual spaces, including the multipurpose hall.

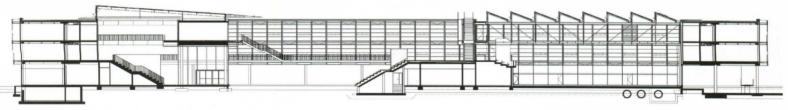
Allmann Sattler Wappner developed a similar typology for a previous project, a school on stilts

in Flöha, Germany, near the flood-prone River Zschopau. But unlike that project, which metes out the school's diverse program into separate buildings, the Markt Indersdorf school folds its various uses-classrooms, administrative offices, gymnasium, multipurpose hall, caretaker's house, plus a sustainable-energy facility (which burns local wood)—into a single building. The creation of a monolith in an exurban landscape might not seem an act of contextual sensitivity, but it is. The site is surrounded by a mix of buildings: industrial and commercial buildings to the south; residential neighborhoods to the east; farmland and farmhouses to the west; and green meadows and the river to the north. Reluctant to add to the melee, the architects reasoned that a single enclosure would be less disruptive than an assemblage of buildings.

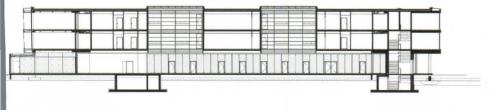
The architects were keenly aware that everything they did throughout the project contained potential lessons. The way the building relates that resources, and nurtures interfaction among the school population belies an architectural—and pedagogical—position that is resolutely modern, liberal, and responsible. "We wanted to avoid the stereotypical, anonymous school," explains Klein, "because we believe the astronger identification of students and teachers with their school leads to a greater sense of responsibility and a better atmosphere, one that is less destructive and more constructive."

Cathy Lang Ho is a New York-based writer and th author of House: American House for the Next Century (Universe, 2001).





East-west section



North-south section 24'



# creative density

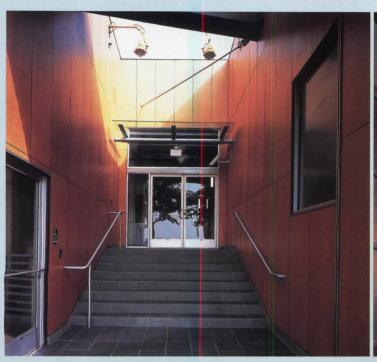
an urban prep school in west los angeles adapts a warehouse for learning. by jennifer doublet



The Wildwood School's adaptive reuse of a bow-truss warehouse in medium-density urban Los Angeles is a model for contemporary high-school design. Rather than radically altering the existing structure, architect SPF:a organized small pedagogical components within the large shell and added a new fenestration system and cladding to the exterior.

Like the famed 1926 Petersschule project by the Bauhaus architects Hannes Meyer and Hans Wittwer, the Wildwood School's new campus by SPF:a is an educational vision springing to architectural life through the reality of a local real estate market and an architect's approach to act as a constructive and effective problem-solver. Aside from some programmatic exchanges and an existing parking deck standing in for Petersschule's heroic suspended playground platforms, the design process for Wildwood aims in much the same direction as that for the unbuilt Meyer/Wittwer icon, which renounced monumental formalism in favor of inspired functionality.

The new facility, which serves about 270 students in grades six through 12, opens at a time when Los Angeles is ripe for invigorating new school typologies. The lack of available, affordable, and even remotely appropriate 55,000-plus-square-foot spaces in which to build new public or private schools has driven recent projects by Morphosis in Long Beach, Daly Genik in Koreatown, and Gary Paige Studio downtown. There is clearly a vital, ongoing design dialogue for educational institutions requiring an exploration of space, form, and real estate territories. Traditional visions





of elementary and secondary schools in Los Angeles with rows of low-slung modules, miles of chain link, and the sprawling asphalt yards of Dogtown and Z-boys skateboard films—or, for that matter, the sequestered enclaves of pride and privilege in longstanding private schools—are either no longer possible, or for Wildwood, not desirable.

Previous schemes for Wildwood by other architectural firms proposing formally exciting, yet traditionally grounded, school models neither met the institution's budget constraints nor matched its pedagogical philosophy. It was only after exploring the advantages of a proactive retrofit solution with Los Angeles-based SPF:a that Wildwood itself came to realize what an ideal match it made with their mission to create inquisitive, self-reliant citizens.

"They are incredibly good listeners," says Wildwood's head of school, Hope Boyd. "SPF:a just got us, and their scheme really, really works for the students." She also credits the architects with encouraging and educating the school to understand the larger urban context of their existing structure, the broader landscape of the city, and the advantages of searching for the cleanest and most efficient solution that is least intrusive to the given building. With this in mind, the socially relevant and functional antiformalism of the SPF:a project is an inventive embrace of programming, city context, and thoroughly considered issues of what makes a dynamic urban campus.

Conceptually, SPF:a principals Zoltan Pali and Jeffrey Stenfors treat the existing building structure as a kind of loom upon which to weave the fabric of the Wildwood curriculum. The commercial warehouse, which previously housed television production facilities, features a double bow-string truss roof assembly that divides the overall space of the existing building into symmetrical 20-foot by 70-foot bays. This assembly straddles the original brick envelope from front to back and adjoins a previously added concrete parking deck in the rear.

The diagrammatic engine driving design and the rallying force that kept everyone's eye on the ball through a tight and complex project

schedule is articulated in the architects' physical model. This design scheme provides for a great hall running north to south on either side of the column line supporting the trusses above. The client's and architects' early premium on natural daylighting generates a strategic series of skylights, clerestory windows, and translucent interior ceilings throughout the building. The western half of the building follows the rhythm of structural bays with color-coded academic "pods" for pairs of grades from seven through 12, and a stand-alone pod for grade six. Stairways between alternating pods circulate students to the mezzanine level, which houses a portion of the administrative offices and banks upon banks of flat files for the students' portfolios. (At Wildwood there are no grades and the student work, stored in portfolio format, is up for review on a regular and cumulative basis.) The eastern half of the building expands the structural bay rhythm to allow for the larger double-bay and double-height performance, visual arts, and science lab spaces. The pods serve as an intimate localized home base for given age groups, while the wide interior courtyards invite cross-pollination between the grade divisions and the academic disciplines.

As in the Petersschule project, functionality becomes pedagogy at Wildwood. Easily the most engaging aspect of the campus building, for students with inquiring minds, is the tightly knitted exposed construction. In many ways a cost saver, it not only reveals the success of the original diagrammatic scheme but also the clever solutions to unexpected field conditions. These construction techniques provide a dynamic and textured backdrop that emulates the spirit of the school, which considers its students as "inventor/explorers." The result offers the opportunity for a rich scavenger hunt, in which curious students can seek out how and why, when and where, and by what means their school is put together.

Based in Los Angeles, Jennifer Doublet is an architectural designer and writer who has recently been studying for her registration exams.



ter entering the high school (opposite, left), circulation—like the curriculum—is organized by interdisciplinary "learning pods" that flank a wide main corridor (opposite, right), airways between the pods (above) connect learning areas to administrative and study areas on the mezzanine, as well as flat files for the students' "portfolios," or coursework.



A mezzanine of study spaces and administrative areas are carved into the belly of the bow-string trusses (above), with operable skylights for improved ventilation. Larger double-height spaces include art studios and a music room (opposite, left and middle). The great hall ends with a student gallery and lounge wrapping offices and classrooms with translucen partitions for improved lighting (opposite, right). Throughout the spaces, the exposed construction offers a dynamic and textured backdrop for students.



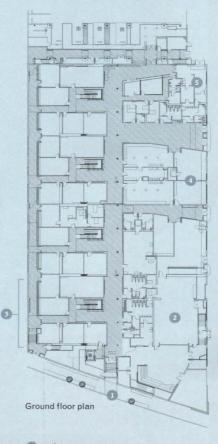




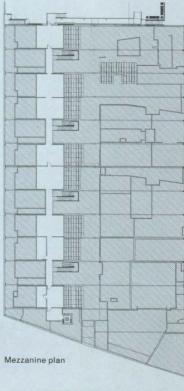
DWOOD SECONDARY CAMPUS, LOS ANGELES, CALIFORNIA ENT: Wildwood Schools ARCHITECT: SPF:a-Jeffrey Stenfors, tan Pali, Judit Fekete (principals in charge); Dan Benjamin oject manager); Siddharta Majumdar (job captain); Damon rfas, Gregory Fischer, Frank Lopez, Brian Cavanaugh, Derek her, Willis Kusuma, Shaheen Seth (project team) ENGINEERS: nael Associates (structural); Kerr-Pali Associates (M/E/P); W Electrical Engineers GENERAL CONTRACTOR: T. Viole nstruction CONSTRUCTION MANAGER: Nancy Epstein LIGHTING SIGNER: Parviz Electrical COST: \$6.3 million AREA: 55,000 are feet PHOTOGRAPHER: John Edward Linden

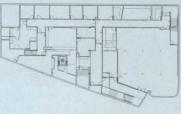
#### CIFICATIONS

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- entry
- arts and performance
- typical learning pod
- laboratories
- administrative offices





Basement plan | 730' ∧



## THE VERTICAL CAMPUS

With deft strokes, Kohn Pedersen Fox builds a collegiate village in an urban tower. By Joseph Giovannini

An anthropologist of urban space, the late William H. Whyte studied the factors that make outdoor spaces in Manhattan tick: sun, food, coffee, benches, plants, and people. But neither Whyte nor any other architectural observer has trained the same critical eye on the interior life of the high-rise. This owes at least in part to the fact that one can count on two fingers, maybe three, the number of tall buildings in New York with a public life that flourishes in the shaft between the bottom of the building and the top. Most towers are stacked like pancakes inside, pierced only by elevators delivering loads of human sardines. The silence in elevators is telling.

New York City, and most cities populated with high-rises, could be packed with internal cliffside villages much like Positano in Italy. Though they don't really know it, people who work in the typical high-rise are living a missed opportunity—the possibility that interior spaces could be fashioned to create the kind of communities Jane Jacobs wrote about: dense, intense neighborhoods of people who know each other in the context of a street life (though one that happens to be vertical). A particular group of high-rise dwellers—university students—suffers a special loss: the socializing quads of the traditional Jeffersonian campus, where lawns and pathways breed informal student culture. Somehow, it's harder to existentialize and flirt within the compressive slabs of a city's towers.

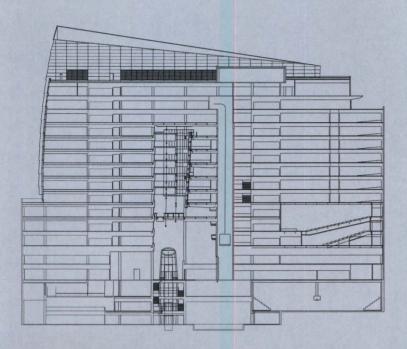
Baruch College, a branch of the City University of New York that occupies nearly a whole Manhattan block on lower Lexington Avenue, has found a way to put the quad back into the high-rise campus. Working with Kohn Pedersen Fox (KPF), a firm known for unusually handsome buildings, the school envisaged a new high-rise campus that would confirm and extend KPF's established trajectory.

The new high-rise first builds community from the outside. William Pedersen, partner in charge of the design, sutures his 785,000-square-foot, 14-story building into the dense urban context with a brick, glass, and aluminum base that abstracts the traditional mid-rise character of the dominantly brick neighborhood with a complex, asymmetrical architectural collage of interlocking parts. The project designers have delivered a sophisticated curtain wall featuring operable windows flush to a façade composed of anodized aluminum panels. The design transforms the contextual givens in a polite but strong response that respects the neighborhood without aesthetic servitude.

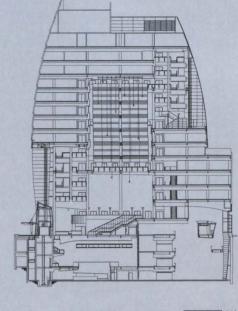
Pedersen uses architectural collage not simply for compositional reasons, but as an urbanizing strategy: collage represents a highly flexible design methodology that allows the architect to conceive very local design responses. Pedersen carves out the southwest corner of the building to establish a spatial threshold that accommodates students walking up Lexington from other Baruch buildings. He carries the pedestrian life of the Lexington Avenue streetscape past the west façade by programming the bookstore along the sidewalk. On the north façade, he pulls the building back from the lot line 15 feet to open space for a linear student plaza opposite the architecturally venerable Baruch library. Pedersen's collage strategy is not simply formalist, but urbanizing: he cultivates the life of the city around the building, using architecture as

The exterior would simply be admirably responsible were it not for a single monumental gesture that lifts the design to an exalted state in the skyline. The 85-foot-high brick and aluminum base serves as the spring point for a vertiginous corrugated façade that bows out, then back at the roof-a reference to, and evolutionary improvement on, the monumental roof that vaults the Sixty-Ninth Regiment Armory just down the block. In bowing the roof out first, Pedersen inflates the superstructure, as though taking the deep breath of life that Indian masters sculpt in their figures. A unique and effective response to setback codes enacted to bring light and air to New York's narrow streets, the design results in a buoyant form that recalls Brunelleschi's Duomo in Florence. Like that unusual masterpiece, the Baruch roof seems suspended in the city, hovering like a gigantic balloon, wondrously large for the tight streets. Viewed from the east at Third Avenue, the roof soars in its amplitude, the defining edges racing back in a forced perspective that accelerates space until the roof seems to disappear from sight.

The building that behaves so responsibly and beautifully on the outside opens inside like a geode into what Pedersen calls a "vertical campus." The architect, who animates the perimeter with a mix of street and campus life, extends the urban fabric with a diagonal interior street that brings students from the inverted southwest corner past the cafeteria to the base of an atrium that rises 11 stories, dividing classrooms to the east from administrative offices to the west. Students mill on the many terraces between classes, socializing, relaxing, and studying. On "club days," students pour into the socializing areas for meetings, and the

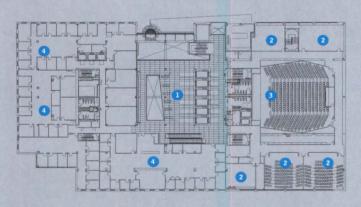


East-west section

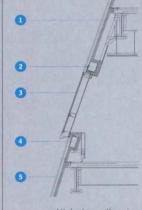


North-south section |

730



- 1 atrium
- 2 classroom
- 3 lecture hall
- 4 faculty offices
- Fifth-floor plan



6

7

8

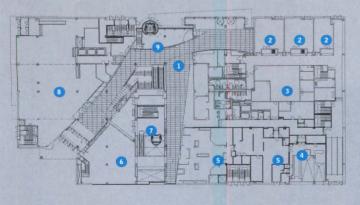
9

10

High-rise wall system

- rigid insulation
- 2 steel-tube support (gravity load)
- 3 aluminum/glass ribbon windows with operable vents
- 4 steel-tube support (lateral load)
- 5 profiled metal panels
- 6 cavity
- oncrete-block back-up wall
- 8 waterproof membrane adhered to face of CMU
- 9 rigid insulation
- 10 aluminum/glass windows with operable lights

Low-rise wall system



740' ∧ Ground-floor plan

- building lobby
- 2 multipurpose room
- office
- 4 loading dock
- 6 food services
- 6 cafeteria
- athletic atrium
- 8 bookstore
- 9 theater entrance



friendly din proves the point that Pedersen has created a space that forges a sense of community and a collective student identity. The architect maximizes the social interchange for students, who all live off campus, by deploying a bank of skip-stop elevators (opening every three floors) set within cascades of stairways that flush the cliffs with peoplea veritable Positano. Small eddies off the staircases serve as intimate rest spots for students.

Like an iceberg, a considerable amount of the building's volume lies below the water line of the street, where the school has a second public life (partially associated with the community). With an ingenious system of staggered trusses that conserve vertical space on the upper floors, the architect's design transfers loads and creates open spaces below grade that accommodate sports and cultural facilities. A huge swimming pool and a multipurpose playing court big enough for basketball and tennis lie to the east, surrounded by lockers and workout rooms, and a small concert hall and black-box theater lie to the west. Separate entrances allow afterhours use of these spaces by the public as well as the student body. The architects extend the idea of a vertical campus below grade with stairwells that pool visitors in large halls before distributing them to the facilities.

Beauty in the American high-rise is often just skin deep, after which the economics of efficiency and the hegemony of the elevator take over. The wisdom of Baruch College is that Pedersen operates on the typology of the New York high-rise, cracking it open above and below grade to cultivate the social dimension usually repressed in conventional towers and office blocks. By parting the building with a mosaic gesture, the architect releases the population of the building from rigid geometric patterns, as he creates a spatial armature that encourages public life. The experiment is clearly a success: Pedersen has established a model that can be applied to a building type that too often separates citizens from each other even though they work in close proximity. Pedersen has found the town hidden within the city.

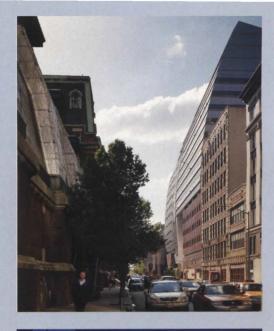
NEW ACADEMIC COMPLEX, BARUCH COLLEGE THE CITY UNIVERSITY OF NEW YORK, NEW YORK CITY CLIENT: Baruch College, Dormitory Authority, State of New York ARCHITECT: Kohn Pedersen Fox Associates-William Pedersen (design principal): Gabrielle Blackman (senior designer); Robert Hartwig (project manager, interiors); Jill Lerner (managing principal); Michael Marcolini (technical coordinator); Anthony Mosellie (managing principal); Lloyd Sigal (project manager, base building); Christopher Stoddard (job captain); Mavis Wiggins (interior project designer) ENGINEERS: Weidlinger Associates (structural); Cosentini Associates (mechanical/electrical/HVAC); Vollmer Associates (civil) CONSTRUCTION MANAGER: TDX Construction COST: \$168 million

#### PHOTOGRAPHY BY MICHAEL MORAN

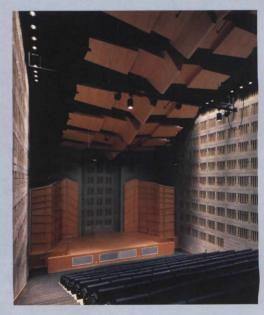
SPECIFICATIONS

BRICK: Endicott CURTAINWALL / WINDOWS: LBL Skysystems GLAZING: Guardian, Varicon, AFGD METAL SIDING: Centria ACOUSTIC WOOD-**VENEER CEILING:** Component Assembly Systems PERFORATED METAL CEILING: Simplex Ceilings GROUND FACE BLOCK: Clayton ACOUSTIC DIFFUSER BLOCK: RPG Diffuser Systems TERRAZZO: GM Crocetti LIGHTING: Bega; Edison Price Lighting;

The curved façade of the vertical campus departs from the uniform orthogonality of neighboring buildings (right, top), while the main entrance on 25th Street (right, middle) continues the nautical look with its entrance-cum-smokestack. The atrium serves as a "social condenser," allowing students to interact in interstitial spaces (facing page). The tall shaft of interior space that defines the life of the building inside occupies a surprisingly small percentage of the overall floor plate and building volume. Yet, it provides a focus for the whole building and a place for the soul of the student body to develop. The performing arts center (right, bottom) can be directly accessed from the street, inviting the community to enjoy this amenity.

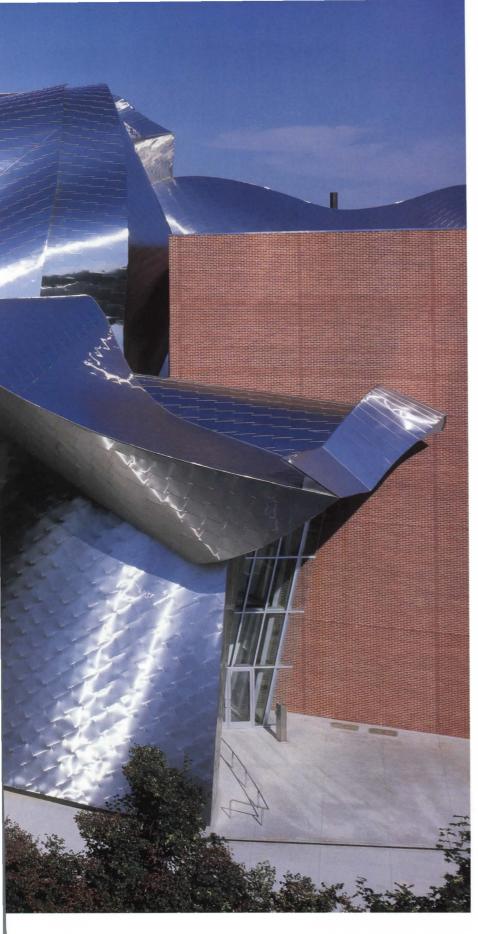












### A MANAGEMENT SCHOOL IN CLEVELAND GETS A LESSON IN ART FROM FRANK GEHRY. BY STEVEN LITT

The new facility for the Weatherhead School of Management at Case Western Reserve University is calculated to create feelings of awe and energy, compression and infinite possibility. In that sense, the Peter B. Lewis Building perfectly suits the university's goal of celebrating management as a high calling, not merely a way to pursue profit while ignoring all other values. Conceived in 1995, long before the collapse of Enron, Global Crossing, and WorldCom, the building argues that the path to redemption of American business lies not in cracking down on MBAs, but in teaching them to think more like artists.

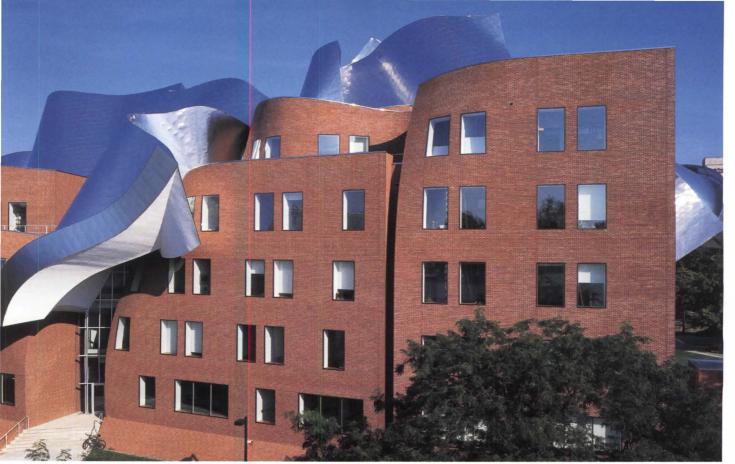
Cleveland, home to Case Western and a city with a long history of conservative artistic taste, has always seemed to lag behind the cultural moment. This is especially true in architecture. With the solitary exception of I.M. Pei's Rock and Roll Hall of Fame and Museum, completed in 1995, the city never showed much enthusiasm for architecture's leading edge. Now, in a single stroke, this new building designed by Gehry Partners, of Santa Monica, California, has propelled Cleveland into the twenty-first century and has challenged the city's staid persona.

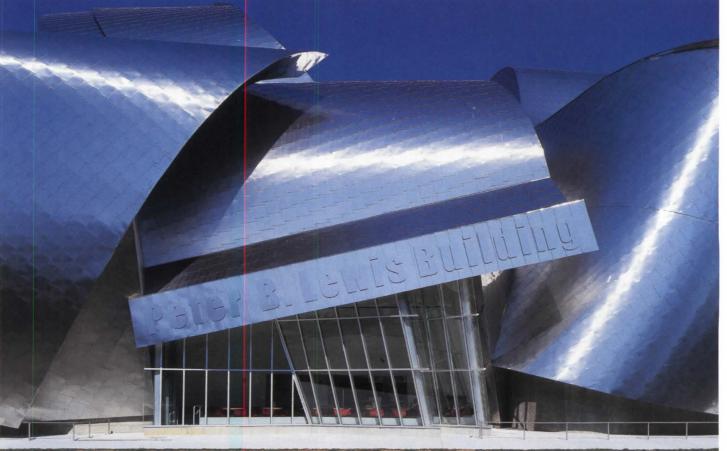
It is significant that the building's primary donor and namesake was Peter B. Lewis of Cleveland, one of Frank Gehry's greatest client-patrons. Lewis, the retired chairman of Progressive, a large auto insurer, met Gehry at a lecture in Cleveland in 1985, and challenged the architect to design a house for him that would surpass Frank Lloyd Wright's Fallingwater. He also commissioned Gehry to design a skyscraper headquarters for Progressive in Cleveland that would have connected the city's downtown core with the Lake Erie waterfront.

Neither project was realized. But Lewis's extensive support for the house project enabled Gehry to create forms that appear in other breakthrough projects, including the Guggenheim in Bilbao and the DG Bank building in Berlin. Lewis, meanwhile, became the chairman of the board of the Solomon R. Guggenheim Museum in New York City and has pledged up to \$250 million toward construction of a museum branch on the East River in Manhattan designed by Gehry. He has also donated \$60 million for a future Gehry-designed science library at Princeton University, his alma mater.

#### WARPED CASCADE

The Cleveland magnate's namesake building at Case Western, located in the midst of the university's campus about four miles east of downtown, looks like a warped brick cube with a torrent of stainless-steel shingles cascading





The glass panels of the new Lewis Building's main entrance tilt under the mass of the south façade's explosive stainless steel billows (on previous pages). Closer-up, a café emerges from beneath the cascade of metallic curves (below). Th building's norther façade (above), which faces an adjacent law scho building, is mostly brick with curving steel peeking over its top. A study area in the library of the Lewis **Building (facing** page) features serpentine desks and sculpted drywall surfaces.

own its south façade. The image is exhilarating—not a quality usually associated ith a business school.

The big disappointment is that, because the 152,000-square-foot building sits on ne corner of an intersection tightly framed by other campus buildings, it's impossible a stand back and view the structure in its entirety. Gehry says he never intended the roject to be a trophy building. It's hard to escape the impression, however, that he ould have had a greater impact on the university and the city had he been given a more prominent site.

Nevertheless, the building complements its setting. Adjacent buildings—including the gloomy bulk of a modernist law school designed in the 1980s by Skidmore, Dwings & Merrill—are actually enhanced in the context of their new neighbor. When iewed from a boulevard to the west, the shiny curves of the Lewis Building rise bove its neighbor in a way that makes the law school look like a pedestal for Sehry's sculptural statement. The SOM building, in turn, now seems part of a larger and more invigorated whole.

Despite its appearance of complexity, the basic form of the Lewis Building is imple. Faculty offices sit behind four- and five-story brick walls on the east, north, nd west sides of the building. In plan, the offices form a large, squared-off C, mbracing a pair of freestanding classroom towers. The towers stand atop tilting oncrete columns wrapped in panels of Douglas fir, which rise up from the building's ower lobby. The towers are connected to other areas of the building by bridges that pan vertiginous, skylighted lobbies with sculpted drywall surfaces that evoke the eological spaces in Eliot Porter's famous color photographs of Glen Canyon.

The building's signature gesture—its ribbonlike sheets of stainless steel—wraps round the exterior of the classroom towers and spills down the south façade like a vaterfall running over boulders, an idea Gehry adapted from his unbuilt plan for the famsung Museum of Modern Art in Seoul, Korea.

At first glance, the Lewis Building may seem merely like a minor variation on the suphoric, highly sculptural language that Gehry has been famous for since the complesion of his Bilbao Guggenheim in 1997. But the architect's organic vocabulary has volved in definite ways—the curvaceous forms of the Lewis Building are more fluid, nore willfully eccentric, and more supple than anything at Bilbao. At the same time, the uilding is crisper and less bloblike than Gehry's Experience Music Project in Seattle.

The Cleveland project also represents a technological advance over Bilbao. Structural steel members that support the Lewis Building's sinuous skin were ustom-fabricated to curve along with the outer shell they support. At Bilbao, the tructure consists mainly of straight members, to which the outer shell of titanium hingles was attached.

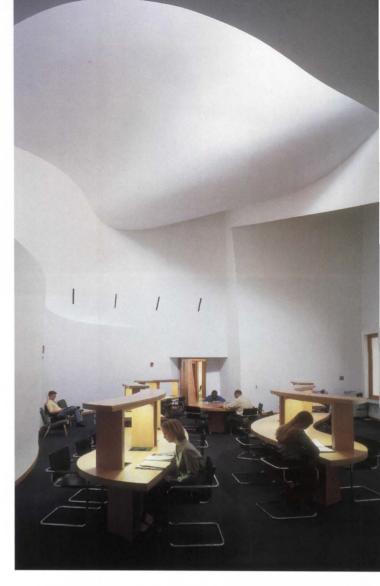
#### NION OF CRAFT AND TECHNOLOGY

At its core, Gehry's methodology remains a union of hands-on craft and new echnology. He starts every project by making quick, gestural sketches in pen and hk, followed by scores of increasingly complex models. Eventually, he uses a scaning device to gather data that is transferred into CATIA—a software program eveloped for the aerospace industry by a French manufacturer—where increasingly efined versions of the building are constructed in cyberspace.

The construction of the Lewis Building was a complex and technically challenging isk, executed by local and regional contractors who had never worked with Gehry or ATIA. The raw structure of the building comprised an amazing assemblage of contete crags and exposed steel members that squiggled like spaghetti. Now that it's nished, the building retains much of the raw energy it had in its unfinished state.

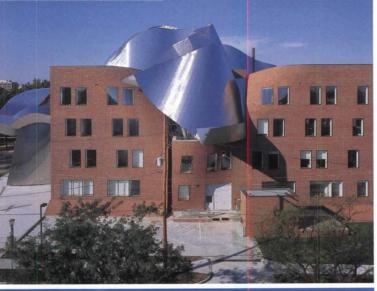
The poetics of the interior are especially rich and dense. The classroom towers, ghtly embraced by the faculty office areas but separated by the high, narrow lobby baces, evoke the compressed immensity of giant statues in Buddhist temples. (In ict, Gehry nicknamed them "Buddha Towers.") The soaring verticality of the lobby leas, with light filtering down from skylights high overhead, make them feel like anyons, or like the naves of a Gothic cathedral.

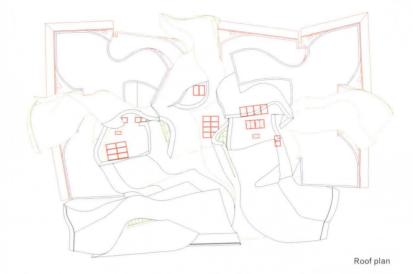
A warped cube in the center of the lobby, which functions as an interior skylight, ings to mind a Baptismal font. It sends beams of sunlight into an oval-shaped assroom on the building's lower level, an event that happens only in summer, when



PETER B. LEWIS BUILDING, WEATHERHEAD SCHOOL OF MANAGEMENT
CASE WESTERN RESERVE UNIVERSITY, CLEVELAND, OHIO
CLIENT: Weatherhead School of Management, Case Western Reserve
University ARCHITECT AND INTERIOR DESIGNER: Gehry Partners — Frank
Gehry (design partner); Jim Glymph (project partner); Edwin Chan (project
designer); Douglas Hanson (project designer); Gerhard Mayer (project
architect) ENGINEERS: DeSimone Consulting Engineers (structural);
Euthenics (civil); Bard, Rao + Athanas (M/E/P); Rolf Jensen & Associates
(code); McKay, Conant, Brook (acoustical & AV); HKA (vertical transportation); RWDI (smoke exhaust simulation CFD modeling) GENERAL
CONTRACTOR: Hunt Construction Group LIGHTING DESIGNER: City Design
Groups BUILDING COST: \$61.7 million

PHOTOGRAPHY BY GRANT MUDFORD





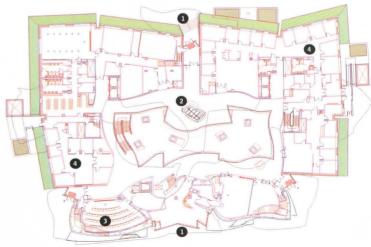


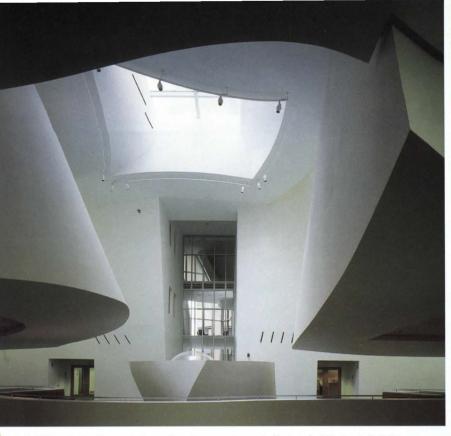
Second-level plan

The east and west façades of the Lewis Building resemble a traditional brick structure with a curving steel canopy exploding through the center.

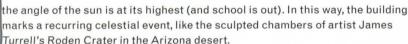
- entrance
- 2 lobby
- 3 classroom
- offices







A skylight illuminates the gap between two classroom towers in the heart of the Lewis Building (above). Tilting concrete columns (right) sheathed in Douglas fir rise from the lower lobby to support these towers. Visitors in the main lobby can scan a sweeping slice of horizontal space beneath the sculptural forms overhead (below).



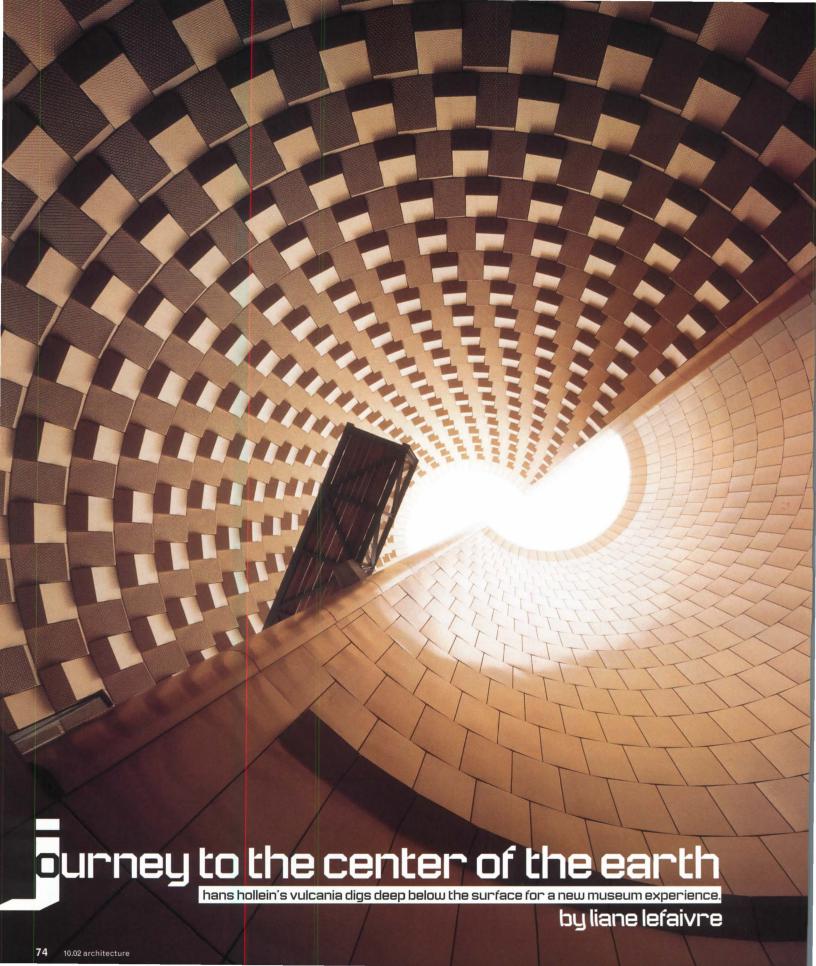
In the first week after the Weatherhead School opened for classes in August, students and faculty members said they were thrilled by the building's visual drama and generally pleased by its clear acoustics and the high-tech instructional gear that fills almost every classroom. But a few people expressed doubts about whether the building's design would foster greater interaction between students and faculty, as Gehry and the university had hoped, because faculty hallways are sealed off by glass doors from lobby areas where people are most likely to mingle. As for reactions from the general public, the building has at least inspired hundreds of Clevelanders to sign up for free tours that begin this month.

It's unlikely that any other new business school in the nation will have similar star power, although the Weatherhead School isn't the only one to hire a high-profile architect. Kohn Pedersen Fox is designing the new Huntsman Hall for the Wharton School at the University of Pennsylvania; Rafael Viñoly recently designed a business school for the University of Chicago; and Robert A.M. Stern just finished work on the business school at Rice University. Within this class of buildings, however, the Lewis Building is easily the most radical.

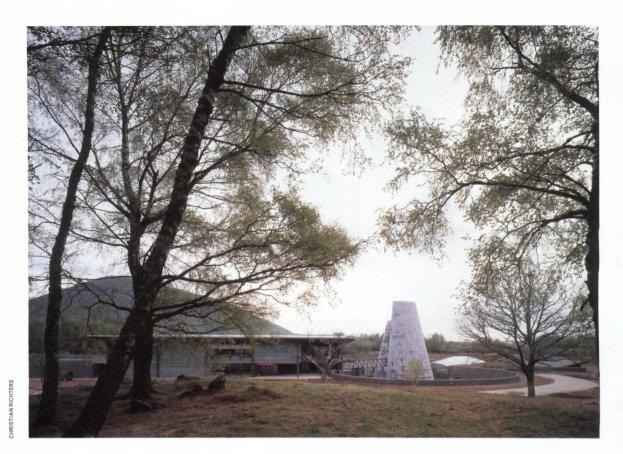
More than anything, the Lewis Building epitomizes the central role the university nopes to play in adapting Cleveland to the high-tech economy that has bypassed many older industrial cities. The building could also help the Weatherhead School improve ts mediocre record. Since 1998, the school has fallen from No. 31 to No. 51 in the *U.S. Vews and World Report* ranking of business schools. The goal now is to vault it into the op 25 within five years. Whether the energy embodied by Gehry's building will transate into higher performance by students and faculty remains to be seen.











Whoever said theme parks had to be bad architecture? This question didn't phase former president of France, Valéry Giscard d'Estaing, when he was conceiving Vulcania: Parc Europeen du Volcanisme, a museum-cum-theme-park devoted to volcanoes, for his native Auvergne. Nor did it matter to Hans Hollein, who was selected out of 83 competing architects to design it.

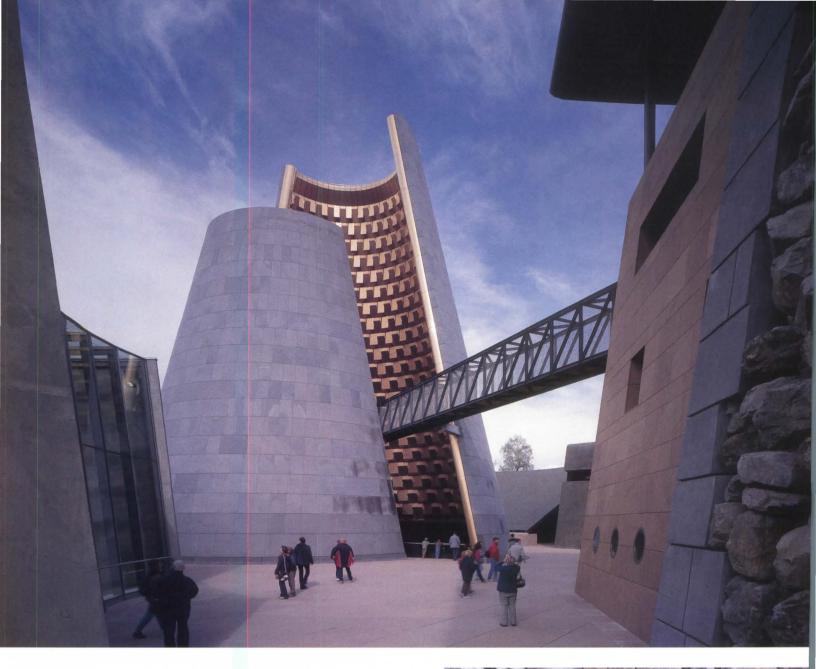
And what, one may ask, is a museum about raging mountains that belch sulfurous gases and spew molten lava doing in the idyllic heart of *la douce* France? Fitting right in, actually. In addition to being dotted with myriad Romanesque churches, country auberges, and some of the most pristine landscapes in Europe, the Auvergne region is also home to hundreds of 23-million-year-old dormant volcanoes. The most famous of these is the spectacular Puy du Dome, and at the base of its lower flanks Vulcania is nestled among the wild flora that now populate the richly fertile postvolcanic terrain.

Five years in the making, Vulcania has exploded the definition of info-tainment. There is no other theme park like this, conceived in Hollein's words as "a monument to scientists." Upon leaving the grounds and the educational show they contain, there is nothing the visitor doesn't know about the geology, mineralogy, mythology, and cultural history of volcanoes. The hard science, provided by a world-class team of vulcanologists, is balanced by stunning theatrics, including a scary 3D movie about a prehistoric baby mammoth being engulfed in a rumbling cloud of volcanic dust. (I screamed all the way through, although the small child next to me seemed blissfully transfixed.)

#### spatial collage

However impressive the exhibits at Vulcania, the main attraction is the architecture, which breaks out of the Cartesian box by breaking down the functions normally contained in one volumetric mass into a collage of specialized, differentiated, articulated architectural modules. Hollein is closely associated with the architectural collage: His first application was a museum in Moenchengladbach, Germany (1972-1982), and he has been using it as his signature device ever since, so it should come as no surprise that he masterfully deploys it again here. Each separate module accommodates its specific function and expresses it in its own particular way, like a cast of characters. There is a bunkerlike unit made for viewing next to a glazed administrative office complex alongside a restaurant perched on a high wall next to the oversized, swooping torqued plane of the roof atop the giant Imax theater. As for

Hans Hollein's Vulcania (above) sits modestly on a hillside in the Auvergne region in France. Its cone is the only indication of the theatrics inside (facing page), including the cone's gold-tinted, titanium-clad interior.



VULCANIA: PARC EUROPEEN DU VOLCANISME, SAINT-OURS-LES-ROCHES, FRANCE CLIENT: Conseil Régional d'Auvergne, Chamalieres ARCHITECT: Studio Hollein, Vienna—Prof. Hans Hollein (principal), Hans-Peter Wunsch (project architect)

ASSOCIATE ARCHITECT: Atelier 4, Clermont-Ferrand/Issoire—Philippe Tixier (project architect) LANDSCAPE ARCHITECT: ACANTHE—Gilles Clement and Pierre Deat (principals) CONSULTANTS: Atelier Rainer Verbizh (exhibition design)

PHOTOGRAPHERS: CHRISTIAN RICHTERS AND SINA BANIAHMAD







A sloping path leads past a monumental wall of rough stone (above, left) to the iconic elements of Vulcania, its cone (facing page) and a Dante-inspired crater (above, right).

the cone in the center of the complex, which sits above a crater and is composed of two mutually enfolding, tilted arcs about 30 meters high, it should serve as the most T-shirt-able branding device in recent memory.

When it comes to detailing and surface, Hollein is an extreme perfectionist. Here, he creates a starkly naked, superbly textured, but highly variant architectural skin—now glazed, now metallic, now rugged, now smooth, now matte, now polished. The swooping roof is sheathed in raw copper that will oxidize and turn green. The upper part of the crater is a custom-made aggregate of Hollein's creation that merges two volcanic rocks: black basalt and a red stone. The volcanic cone at the center of the building cluster is clad in a bizarre combination of deep charcoal-gray volcanic stone on the outside and brightly glinting, gold-tinted, titanium-clad stainless steel on the inside. This gold-hued internal surface is buffed and mottled on the small side, and embossed with a three-dimensional parallelepiped pattern on the larger side that catches light in so many flickering ways that it appears different from every angle. The diagonally swirling pattern creates the illusion of an upwardly flowing wave of incandescent lava; the numinous space leaves visitors mesmerized.

Vulcania also breaks out of the box in a second extraordinary way. Thanks to colossal, cutting-edge hydraulic drilling apparatuses, Hollein has broken down architecture about as far as it can be broken down. And that is down into the earth, where much of the building's great originality lies, as it does at Hollein's soon-to-be-completed Salzburg Guggenheim Museum, which is also drilled out of sheer bedrock. Indeed, if Vulcania is fastidiously polished and tectonic on the upper level, it becomes roughly, shockingly, even brutally chthonic lower down.

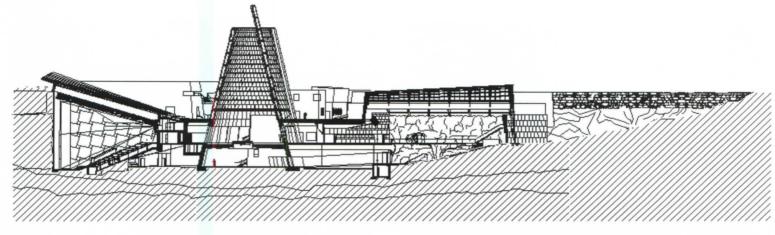
The lower level of Vulcania couldn't contrast more with the fastidiously finished surfaces above. The series of chambers and shafts gutted out of the volcanic rock is more excavated than built—grotesque architecture in the priginal sense of the word. As Hollein insisted during a visit to the site, it is 'dug" architecture as opposed to "piled up" and "formed" architecture. (This s a fundamental difference for him: He first divided architecture into these

three categories in the 1960s.) No highfalutin, high-tech materials, no custom-made aggregates, no gold-tinted titanium here. On the contrary, this is a man-made crater 100 feet deep and 100 feet wide, with a gaping void blasted in the rock that leads into the guts of the volcanic bedrock. Here, the craggy, bluntly hewn bedrock walls openly bear the scars left from the gouging, drilling, and blasting inflicted by a team of builders in what one senses must have been the process of "construction." The resulting rough surfaces are pierced with immense bolts and rivets bracing the structure. Hollein gives expression to the Kantian aesthetics of the sublime (as defined in Immanuel Kant's *Observations on the Feeling of the Beautiful and the Sublime*) in this way, using sheer brute force as his design tool.

#### dug architecture

But "dug architecture" involves more than just rough surfaces; it affects the way space is configured. Borrowing a concept from Michelangelo, who always claimed to be freeing sculptural forms from blocks of stone, Hollein calls this approach to architecture "subtractive," as opposed to "additive." Between a sculpture and a building the difference in scale is hardly negligible, of course: Vulcania is Michelangelean big time, with over 235,000 cubic yards of rock subtracted to make way for a new spatial experience. There is something paradoxical here: In the midst of this bedrock, architectural space is freed from structural load bearing, and therefore from geometry, from orthogonality and, in fact, from any order whatsoever. It is the most amorphous space imaginable. Because the building is shaped, as it were, from the inside out instead of outside in, the architecture becomes what Hollein calls "absolute space," a totally malleable, infinitely plastic element.

Hollein is in his element in Vulcania. Subterranean architecture has always been an obsession, going back at least as far as his master's thesis at Berkeley in 1960. Instigated by professor William Wurster and supervised by Joseph Esherick, its theme was, tellingly, "Plastic Space." Research he carried out then as a Harkness Fellow (the grant once given to young Europeans for traveling studies in the United States) took Hollein to the American



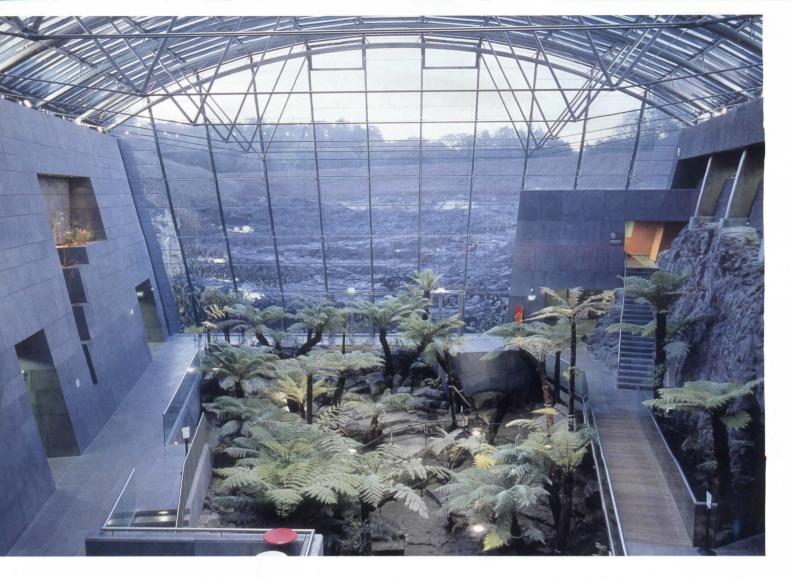
East-west section







The volcanic garden (facing page) informs visitors of the positive effects of volcanism—producing fertile ground for flora, for example. Interior exhibition spaces (right) and crater (above, right) are carved out of bedrock.



Southwest, where he became interested in the combination of dug and built-up architecture on Hopi Pueblo settlements. By 1963, he had coined the term "absolute space," an important dimension of his thinking nearly 40 years later.

Like James Turrell's Roden Crater, Vulcania is inspired by a deep emotional affinity with the landscape and a sense of loss of nature in the modern world. In their works, it is hard to tell where nature ends and art begins. Indeed, Vulcania is nearly invisible from its surroundings and has intervened in a minimal way on the surface of the land. The building complex is sunk below the earth—only the top of the cone projects above grade—and the complex is structured along a pathway, or rather a network of pathways. To enter, one follows a 600-foot-long, gently sloping path from the entrance of the park along a wall made of colossal, several-thousand-year-old volcanic "bombs" weighing several tons apiece, ejected out of nearby volcanoes. This leads to the first open-air level, which in turn leads to a downwardly spiraling ramp along the inside of the large "crater." From there, one enters the foyer and the underground level. Through a gaping void blasted into the rock, the visitor descends though subterranean shafts from cave to cave into an absolute architectural unknown.

#### enter the underworld

Clearly, there is something else going on here besides a Jules Verne-like ove-of-science-inspired journey to the center of the earth. Hollein is

alone among contemporary architects in having consistently argued, throughout his career, for breaking out of the narrow confines that architecture has been relegated to and bringing it closer to art by reconnecting it with more metaphysical and existential themes. He is right. Artists, writers, musicians, and filmmakers deal with the themes of eros and thanatos, life and death, all the time. Why don't architects?

Vulcania does. It is, in fact, fraught with Freudian themes. On one level, the building is the expression of male sexuality and of the fantasy of penetrating tight recesses and expiring in womblike chambers. On another level, there's an obsession with death, conceived of as an underworld, as in Dante's *Inferno*, which Hollein explicitly used as an inspiration in the conceptual phase of the project. By so doing, he is *linking architecture* to the Renaissance tradition of *terribilita*—that quality of supreme confidence that keeps one from accepting no authority but one's own genius—and to Kant's aesthetics of the sublime.

Vulcania has something else in common with Dante's awesome *Inferno*: it's a runaway success. Project organizers estimated a yearly attendance of 350,000, and more than a quarter million visitors attended in the first three months alone. No wonder. With this project—and the upcoming Salzburg Guggenheim—Hollein becomes the first modern architect to link up with the ancient tradition of subterranean, dug buildings. By fusing info-tainment to the Kantian sublime, Hollein has redefined the meaning of the word "museum." ■



There's something new on the horizon — a lush aqua green glass whose beauty is exceeded only by its performance. Caribia<sup>TM</sup> is a new spectrally selective tinted glass aqua green glass whose beauty is exceeded only by its performance. Heat Gain Coefficient (.38). But even with this combines high visible light transmission (60%) and low Solar of Caribia glass for yourself, call the even with this kind of performance, looks are still everything. To see a sample of Caribia glass for yourself, call the even with this kind of performance, looks are still everything. To see a sample of Solutions Hotline today: 800-377-5267. Or email us at caribia appg.com.



